

Standards Document Name	Domain	Standards (=Student Expectations)	Plus Standards (=Breakouts)	Citations
Oklahoma Fine Arts Standards	Visual Arts – Creative Process (CP) – Proficient (I)	VA.CP.1: Learn and use vocabulary and concepts related to visual arts.	I.VA.CP.1.1 Use the elements of art and principles of design to develop multiple approaches to create art.	Chapter 1: Art of the Prehistoric World Think About It: Q1 Page 23
			I.VA.CP.1.1 Use the elements of art and principles of design to develop multiple approaches to create art.	Chapter 1: Art of the Prehistoric World Think About It: Q3 Page 23
		VA.CP.2: Practice and refine techniques and skills related to visual arts.	I.VA.CP.2.1 Experiment and practice skills and knowledge of various art forms.	The text does not require students to demonstrate this skill.
		VA.CP.3: Apply concepts, vocabulary, techniques, and skills to make creative choices and practice individual expression.	I.VA.CP.3.1 Apply relevant criteria from cultural contexts to examine, reflect, and plan for works of art and design.	Chapter 2: Art of the Ancient Near East Crosscurrents Page 43
			I.VA.CP.3.2 The student will apply creative thinking to artmaking. a) Communicate emotions, ideas, experiences, and narratives through the creation of original works of art, using self-selected media. b) Synthesize prior knowledge and experience to develop a personal investigation by	The text does not require students to demonstrate this skill.

			creating a series of works of art.	
	Visual Arts – Creative Process (CP) – Advanced (II)	VA.CP.1: Learn and use vocabulary and concepts related to visual arts.	II.VA.CP.1.1 Use the elements of art and principles of design to create artwork for the development of a portfolio.	The text does not require students to demonstrate this skill.
			II.VA.CP.1.2 Choose from a range of materials and methods of traditional and contemporary artistic practices to plan personal works of art and design.	The text does not require students to demonstrate this skill.
			II.VA.CP.1.3 Reflect on artistic choices through written response.	Chapter 4: Art of the Ancient Aegean before 1200 BCE Think About It: Q2 Page 97
		VA.CP.2: Practice and refine techniques and skills related to visual arts.	II.VA.CP.2.1 Experiment to demonstrate acquisition of skills and knowledge in a chosen art form.	The text does not require students to demonstrate this skill.
		VA.CP.3: Apply concepts, vocabulary, techniques, and skills to make creative choices and practice individual expression.	II.VA.CP.3.1 Reflect, revise, and refine works of art or design considering relevant traditional and contemporary criteria as well as personal artistic vision.	Chapter 19: Fourteenth-Century Art in Europe Crosscurrents Page 563
			II.VA.CP.3.2 The student will apply creative thinking to original artistic works. a) Communicate personal emotions and ideas in	a) Chapter 17: Art in Europe, c. 1000-1150 Think About It: Q4 Page 505

			works of art by selecting media and incorporating appropriate elements of art and principles of design. b) Employ a variety of subject matter, including symbols and metaphors, to represent ideas about personal, cultural, or social concepts.	b) Chapter 18: Art in Europe, c. 1140-1300 Think About It: Q2 Page 537	
		Visual Arts – Creative Process (CP) – Accomplished (III)	VA.CP.1: Learn and use vocabulary and concepts related to visual arts.	III.VA.CP.1.1 Plan, theorize, experiment, and generate art using the elements of art and principles of design to complete a portfolio.	The text does not require students to demonstrate this skill.
				III.VA.CP.1.2 Follow or break established conventions, to plan the making of multiple works of art and design based on a theme, idea, or concept.	Chapter 17: Art in Europe, c. 1000-1150 Think About It: Q1 Page 505
				III.VA.CP.1.3 Reflect on artistic choices through written response.	Chapter 6: Art of the Etruscan People and the Roman World Think About It: Q4 Page 205
		VA.CP.2: Practice and refine techniques and skills related to visual arts.	III.VA.CP.2.1 Plan and make multiple works of art to explore a personally meaningful theme, idea, or concept.	Chapter 18: Art in Europe, c. 1140-1300 Think About It: Q4 Page 537	

		VA.CP.3: Apply concepts, vocabulary, techniques, and skills to make creative choices and practice individual expression.	III.VA.CP.3.1 Engage in constructive critique with peers, then reflect, revise, and refine works of art and design consistent with personal artistic vision.	Chapter 19: Fourteenth-Century Art in Europe Think About It: Q4 Page 563
			III.VA.CP.3.2 The student will apply creative thinking to original artistic works. a) Communicate a style and point of view in expressing personal emotions and ideas in artwork. b) Select materials, media, and processes of personal interest to communicate ideas in artworks.	a) Chapter 27: Art of China after 1279 Crosscurrents Page 829 b) Chapter 31: Art of Pacific Cultures Crosscurrents Page 921
	Visual Arts – Production (P) – Proficient (I)	VA.P.1: Utilize a variety of ideas and subject matter in creation of original works of visual art.	I.VA.P.1.1 Document process of developing ideas from early stages to fully elaborated ideas and originality.	Chapter 19: Fourteenth-Century Art in Europe Think About It: Q4 Page 563
			I.VA.P.1.2 Collaboratively develop a proposal for an installation, artwork, or space design that transforms the perception and experience of a particular place.	The text does not require students to demonstrate this skill.
		VA.P.2: Use various media, supplies, and tools in an appropriate and safe manner in the creation of	I.VA.P.2.1 Explain how materials used in art making may impact human health and the environment, and demonstrate safe	Chapter 18: Art in Europe, c. 1140-1300 Art and Its Contexts: Master Masons

		original visual artworks.	handling of materials, tools, and equipment.	Page 515
			I.VA.P.2.2 Understand the legal consequences of appropriation, fair use, copyright, open source, social media, and creative commons as they apply to works of art and design.	The text does not cover this topic.
		VA.P.3: Demonstrate appropriate skill level in the application of knowledge, techniques, skills, and concepts, through the creation of original visual artworks.	I.VA.P.3.1 Use multiple approaches to begin creative endeavors.	The text does not require students to demonstrate this skill.
		VA.P.4: Revise and refine artworks to create finished works of art.	I.VA.P.4.1 Apply relevant criteria from traditional and contemporary contexts to examine, reflect on, and plan revisions for works of art and design in progress.	Chapter 25: Art of the Islamic World After 1400 Think About It: Q4 Page 781
	Visual Arts – Production (P) – Advanced (II)	VA.P.1: Utilize a variety of ideas and subject matter in creation of original works of visual art.	II.VA.P.1.1 Utilize inquiry methods of observation, research, and experimentation to explore unfamiliar subjects through original art making.	Chapter 27: Art of China after 1279 Think About It: Q4 Page 829
			II.VA.P.1.2 Redesign an object, system, place, or design in response to contemporary issues.	The text does not require students to demonstrate this skill.

		VA.P.2: Use various media, supplies, and tools in an appropriate and safe manner in the creation of original visual artworks.	II.VA.P.2.1 Demonstrate awareness of ethical implications and social responsibility in the making and distribution of creative work, while demonstrating safe handling of materials, tools, and equipment.	Chapter 35: Modern Art in Europe and the Americas, 1900-1950 Think About It: Q2 Page 1111
			II.VA.P.2.2 Understand the legal consequences of appropriation, fair use, copyright, open source, social media, and creative commons as they apply to works of art and design.	The text does not require students to demonstrate this skill.
		VA.P.3: Demonstrate appropriate skill level in the application of knowledge, techniques, skills, and concepts, through the creation of original visual artworks.	II.VA.P.3.1 Through experimentation, practice, and persistence, demonstrate acquisition of skills and knowledge in a chosen art form.	The text does not require students to demonstrate this skill.
		VA.P.4: Revise and refine artworks to create finished works of art.	II.VA.P.4.1 Engage in constructive critique with peers, then reflect on, revise, and refine works of art and design in response to personal artistic vision.	Chapter 36: The International Art World since the 1950s Crosscurrents Page 1171
Visual Arts – Production (P) – Accomplished (II)	VA.P.1: Utilize a variety of ideas and subject matter in creation of original works of visual art.	III.VA.P.1.1 Synthesize knowledge of social, cultural, historical, and personal life with art-making approaches to create original, meaningful works of art or design.	Chapter 1: Art of the Prehistoric World Crosscurrents Page 23	

			III.VA.P.1.2 Demonstrate in works of art or design how visual and material culture defines, shapes, enhances, inhibits, and/or empowers people's lives.	Chapter 1: Art of the Prehistoric World Think About It: Q2 Page 23
		VA.P.2: Use various media, supplies, and tools in an appropriate and safe manner in the creation of original visual artworks.	III.VA.P.2.1 Demonstrate understanding of balancing freedom and responsibility in the use of images, materials, tools, and equipment in the creation and circulation of creative work, while demonstrating safe handling of materials, tools, and equipment.	Chapter 1: Art of the Prehistoric World Think About It: Q4 Page 23
			III.VA.P.2.2 Understand the legal consequence of using copyrighted materials in the creation and circulation of creative work.	The text does not cover this topic.
		VA.P.3: Demonstrate appropriate skill level in the application of knowledge, techniques, skills, and concepts, through the creation of original visual artworks.	III.VA.P.3.1 Experiment, plan, and make a series of works of art and design to explore a personally meaningful theme, idea, or concept.	The text does not cover this topic.
		VA.P.4: Revise and refine artworks to create finished works of art.	III.VA.P.4.1 Reflect on, revise, and refine works of art or design considering relevant traditional and contemporary criteria as well as personal artistic vision.	Chapter 35: Modern Art in Europe and the Americas, 1900-1950 Think About It: Q4 Page 1111

	Cultural and Historical Perspectives (CHP) – Proficient (I)	VA.CHP.1: Relate artistic ideas and works with societal, cultural and historical context to deepen understanding.	I.VA.CHP.1.1 Describe how knowledge of cultures, traditions, and history may influence personal responses to art.	Chapter 15: Arts of Africa to the Sixteenth Century Think About It: Q5 Page 443
			II.VA.CHP.1.2 Describe how an artist or culture uses media (materials) to identify social, cultural, or political beliefs and actions.	Chapter 3: Art of Ancient Egypt Think About It: Q2 Page 77
			I.VA.CHP.1.3 Describe basic ideas underlying major art movements and their historical periods and attribute works of art to specific artists, cultures, and movements.	Chapter 5: Art of Ancient Greece and the Hellenistic World Think About It: Q3 Page 149
	Cultural and Historical Perspectives (CHP) – Advanced (II)	VA.CHP.1: Relate artistic ideas and works with societal, cultural and historical context to deepen understanding.	II.VA.CHP.1.1 Analyze works of art in a variety of societal, cultural, and historical contexts and make connections to uses of art in contemporary and local contexts.	Chapter 35: Modern Art in Europe and the Americas, 1900-1950 Think About It: Q1 Page 1111
			II.VA.CHP.1.2 Analyze, explain, and justify why artists or cultures use specific media (materials) to record their social, cultural, and political history.	Chapter 36: The International Art World since the 1950s The Dematerialization of Art Process and Materials Pages 1126-1127

	Cultural and Historical Perspectives (CHP) – Accomplished (III)	VA.CHP.1: Relate artistic ideas and works with societal, cultural and historical context to deepen understanding.	II.VA.CHP.1.3 Analyze issues related to chronological art history and the development of an art movement.	Chapter 36: The International Art World since the 1950s Think About It: Q2 Pages 1171
			III.VA.CHP.1.1 Evaluate the impact of an artist or a group of artists on the beliefs, values, and behaviors of a society.	Chapter 24: Seventeenth-Century Art in Europe and Latin America Painting: Caravaggio's Influence: Georges de La Tour and the Le Nain Brothers Page 750
			III.VA.CHP.1.2 Utilize contextual and visual knowledge of historical and contemporary art making to defend why media (materials) are used by an artist or culture.	Chapter 28: Korean Art after 1392 (Description of) Bojagi Page 838 Think About It: Q1 Page 847
			III.VA.CHP.1.3 Research the context of and defend positions related to historical or contemporary movements in art and their social impact.	Chapter 29: Japanese Art after 1933 Crosscurrents Page 877

	Aesthetic Response & Critique Methodologies (ARCM) – Proficient (I)	VA.ARCM.1: Perceive, analyze, interpret, and evaluate artistic work.	I.VA.ARCM.1.1 Develop a personal artistic style in a portfolio or body of personal artwork, including an artist statement.	The text does not require students to demonstrate this skill.
			I.VA.ARCM.1.2 Critique personal artwork based on a thoughtful inquiry.	The text does not require students to demonstrate this skill.
			I.VA.ARCM.1.3 Reflect on personal critiques to improve current or future work.	The text does not require students to demonstrate this skill.
			I.VA.ARCM.1.4 Document and preserve personal works of art in a portfolio.	The text does not require students to demonstrate this skill.
			I.VA.ARCM.1.5 Discuss and explore necessary preparations for entering careers, college programs, exhibits, competitions, and pathways in the visual arts.	The text does not require students to demonstrate this skill.
	Aesthetic Response & Critique Methodologies (ARCM) – Advanced (II)	VA.ARCM.1: Perceive, analyze, interpret, and evaluate artistic work.	II.VA.ARCM.1.1 Develop and improve a personal artistic style in a portfolio or body of personal artwork, including an artist statement.	The text does not require students to demonstrate this skill.
			II.VA.ARCM.1.2 Discuss and critique personal and peer created artwork using correct terminology.	The text does not require students to demonstrate this skill.
			II.VA.ARCM.1.3 Incorporate peer critique to improve current or future work.	The text does not require students to demonstrate this skill.
			II.VA.ARCM.1.4 Select and prepare finished artwork for presentation.	The text does not require students to demonstrate this skill.

	Aesthetic Response & Critique Methodologies (ARCM) – Accomplished (III)	VA.ARCM.1: Perceive, analyze, interpret, and evaluate artistic work.	II.VA.ARCM.1.5 Discuss and explore necessary preparations for entering careers, college programs, exhibits, competitions, and pathways in the visual arts.	The text does not require students to demonstrate this skill.
			III.VA.ARCM.1.1 Refine a personal artistic style in a portfolio or body of personal artwork, including an artist statement.	The text does not require students to demonstrate this skill.
			III.VA.ARCM.1.2 Construct persuasive and reasonable arguments, individually, or collaboratively to defend or critique works of art.	Chapter 30: Art of the Americas after 1300 Think About It: Q4 Page 901
			III.VA.ARCM.1.3 Demonstrate continual refinement of artwork based on formative critique.	The text does not require students to demonstrate this skill.
			III.VA.ARCM.1.4 Curate and showcase work for a specific purpose.	The text does not require students to demonstrate this skill.
			III.VA.ARCM.1.5 Prepare and submit personal work for evaluation in competitions, exhibits, college evaluation, or advanced assessment credit.	The text does not require students to demonstrate this skill.