


SCOPE AND SEQUENCE

		
	1 Exploring Genius Pages: 2–27 Listening 1: The Music in My Head Listening 2: What Makes a Prodigy?	2 Pushing Boundaries Pages: 28–53 Listening 1: Artist Opens Others’ Eyes Listening 2: An Athlete’s Inspiring Journey
Inference	Inferring important ideas	Inferring the meaning of figurative language
Note-Taking	Taking notes with bullets and dashes	Taking notes using key words
Listening	Recognizing emphasis	Distinguishing main ideas from details
Grammar	Passive voice	Gerunds and infinitives
Pronunciation	Contracting and reducing <i>be</i> and <i>have</i>	Identifying and using thought groups
Speaking	Giving your opinion	Introducing a presentation
Final Speaking Task	Discussion: anecdotes about child prodigies	Presentation to a group: report on a person who overcame obstacles
Video	Child prodigies	A girl with autism
Assessments	Pre-Unit Diagnostic: Check What You Know Checkpoint 1 Checkpoint 2 Unit Achievement Test	Pre-Unit Diagnostic: Check What You Know Checkpoint 1 Checkpoint 2 Unit Achievement Test
Unit Project	Research a famous prodigy	Review a movie about overcoming obstacles



3 Early to Bed, Early to Rise

Pages: 54–79

Listening 1: How Can Teenagers Get Enough Sleep?

Listening 2: Get Back in Bed!

4 Animal Intelligence

Pages: 80–105

Listening 1: Who’s Smart?

Listening 2: What Motivates Animals?

Inferring a speaker’s assumptions

Inferring a speaker’s attitude

Taking notes with symbols and abbreviations

Avoiding non-essential words when taking notes

Recognizing claims and evidence

Identifying parts of oral paragraphs

Present unreal conditionals

Reported speech

Using contrastive stress

Using intonation on *yes / no* questions with *or*

Asking for clarification

Stating reasons and giving support

Role-play: a meeting about sleep deprivation in hospitals

Research presentation: a topic related to animal ethics

Sleep deprivation and health issues

Talking to animals



Pre-Unit Diagnostic:
Check What You Know
Checkpoint 1
Checkpoint 2
Unit Achievement Test

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Check What You Know
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Research and share causes / remedies for jet lag

React to quotations

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	<p>5 The Golden Years Pages: 106–131 Listening 1: The Longevity Project Listening 2: Tobey Dichter, Generations Online</p>	<p>6 Giving to Others: Why Do We Do It? Pages: 132–159 Listening 1: Why We Give Listening 2: The Mystery Donor</p>
Inference	Inferring a speaker’s intention	Inferring the degree of certainty
Note-Taking	Taking notes with a diagram	Annotating your notes
Listening	Identifying and understanding relationships between ideas	Identifying the purpose of direct quotations
Grammar	Comparing past forms	Relative pronouns in adjective clauses
Pronunciation	Using word blends with <i>you</i>	Listing intonation
Speaking	Making suggestions	Ranking ideas
Final Speaking Task	Discussion: different viewpoints on elderly care	Presentation: a public service announcement (PSA)
Video	The long lives of the residents of Acciaroli	Philanthropy
Assessments	Pre-Unit Diagnostic: Check What You Know Checkpoint 1 Checkpoint 2 Unit Achievement Test	Pre-Unit Diagnostic: Check What You Know Checkpoint 1 Checkpoint 2 Unit Achievement Test
Unit Project	Research images of seniors in advertisements	Research and write a report on a philanthropist



7 Water, Water, Everywhere?

Pages: 160–185

Listening 1: Water Shortage:
Past the Tipping Point?

Listening 2: Putting Water to Work

8 Video Games: Friend or Foe?

Pages: 186–215

Listening 1: The Darker Side of
Video Games

Listening 2: Truths and Myths in Gaming

Inferring the purpose of questions	Inferring contrasting information
Taking notes with handouts	Taking notes with an outline
Listening for multiple details	Identifying counterarguments
Causal verbs	Phrasal verbs
Pronouncing stressed and unstressed vowels	Using stress with adverbial particles
Referring to a Visual Aid	Making concessions
Presentation with visual aid: water issues	Debate: pros and cons of video games
Water conservation in college dormitories	Video games
Pre-Unit Diagnostic: Check What You Know Checkpoint 1 Checkpoint 2 Unit Achievement Test	Pre-Unit Diagnostic: Check What You Know Checkpoint 1 Checkpoint 2 Unit Achievement Test
Research and write a report on water scarcity	Write a report on a popular online game