1. Match and say.

2. What’s missing from 1?
   Draw and say.

3. Listen and sing. Colour the fish in order.
4. Which animals are not a pair? Circle.

5. Look and say. Write the first letter.

   ***rab***   ***hark***   ***hrimp***   ***ellyfish***

6. Listen, point and say.

   1.  
   2.  
   3.  
   4.  

   I can use sea animal words.
Story lab
ENJOYING A STORY

Listen and check your answers.

Remember the story. Number in order.

Can you see teeth?
3 Listen and tick ✓.

4 Listen and draw.

5 Draw a fish tank in your notebook. Ask and answer with a partner.
I will learn the i and u sounds.

Write, trace and match. Then listen, point and say.

__ nsect  __ mbrella  __ gloo

Which two match? Circle.

1. 2.

Listen, point and say.

I can use the i and u sounds.
Experiment lab

SCIENCE: ANIMALS WITH SHELLS

1. Tick the animals with shells.

2. Look, sort and draw lines.

3. Draw more animals for each section in 2.

4. Make a shell crab.

I know about animals with shells.
It’s windy!

COMMUNICATION

1. Listen and tick ✓.

2. Continue the sequence. Then say.

CODE CRACKER
Wear suitable clothes.

3 Are the children wearing the correct clothes? Look and tick ✓ or cross ✗. Then say.

4 Make dressing-up dolls.

5 Play with your dolls and say.

It’s hot!

I can talk about the weather.
1. What does your diving game have? Tick ✓.

2. Complete your project report.
   Then draw.
   My diving tank has __________
   ____________________________.

3. Listen and say.
   Play your game with friends and family.

I can make a diving game.
1. Listen. What’s on the tray? Tick ☑️ or cross ❌.

2. Draw your favourite sea animals. Then say.

3. My favourite sea animals!