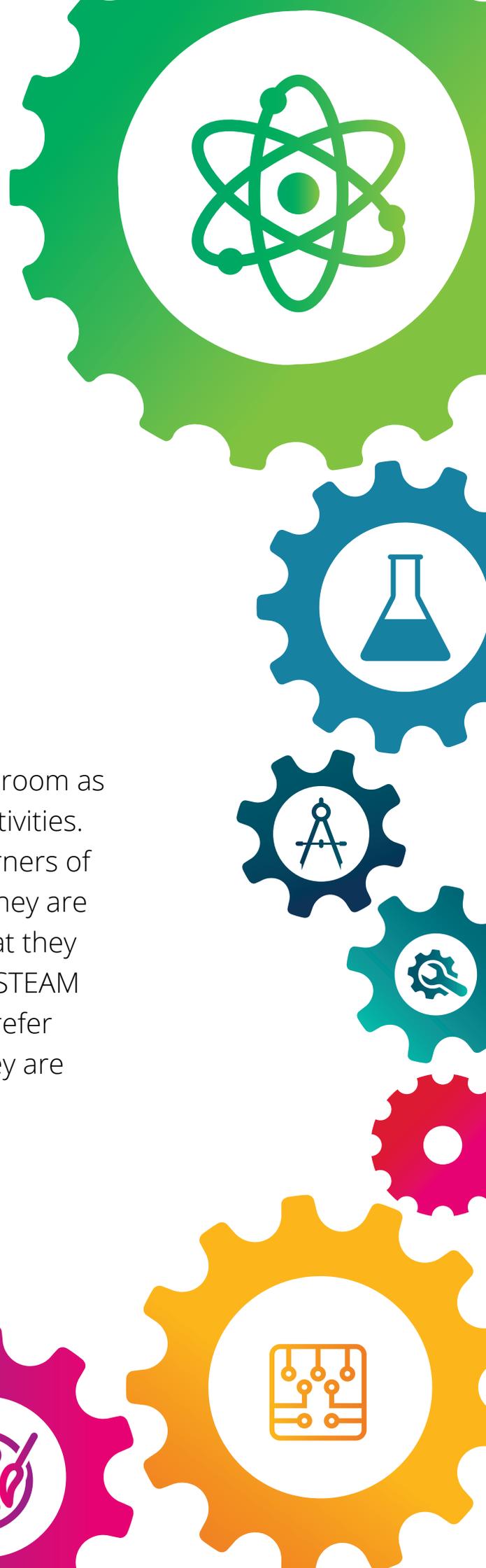


# Experiences

STEAM

## STEAM Steps Poster

Print this poster out and use it in the classroom as a reminder for how to carry out STEAM activities. It's useful to remind yourself and your learners of the steps so they are fully aware of what they are expected to do before they begin and what they are doing while they are working on their STEAM challenges. As you go through each step, refer to the poster so learners notice where they are in the process.



# STEAM Steps

## STEP 1

### Listen & watch

- Listen and watch as your teacher introduces the challenge or exploration, and demonstrates some steps or an example.



### Plan/Predict

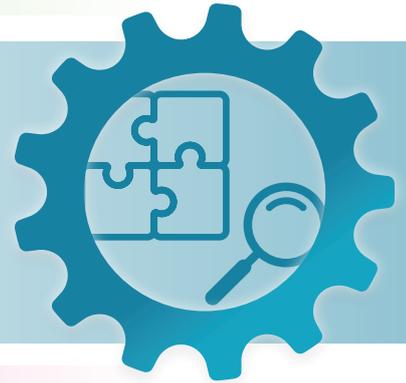
- Think, hypothesise, brainstorm or do some research.
- Draw your sketch, draw your plan or record your predictions.

## STEP 2

## STEP 3

### Explore/Create

- Experiment, explore or create to complete the challenge or exploration.
- Test.



### Record

- Record your findings or your final creation.
- Compare with your predictions or plans.

## STEP 4

## STEP 5

### Present/Reflect

- Share your findings or present your creation.
- Reflect on what worked, what didn't and how you worked in your group.
- How would you re-design your creation or exploration to improve it?

