BTECs help students create an industry-ready portfolio

James Fraser-Murison is in his 16th year of teaching in a sixth form college across a variety of A level and Vocational courses, from A level English to level 2 and level 3 BTEC Media. He currently teaches level 2 and level 3 Media and is introducing the new Creative Media BTEC and new Esports BTEC to his college. We spoke to him about his experience with teaching BTEC and why he’s so excited about the BTEC Esports qualifications.

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BTEC’s help prepare learners for university and a future career as each subject and unit contains industry relevant knowledge and skills that are embedded into the course. It allows students to create an industry-ready portfolio that will allow them to further their specifics skills and interests after their time here at Queen Mary’s College. The scope and variety of courses and units within BTEC makes learners stand out from the crowd as they use industry expert and teachers to frame relevant subjects.

I am really looking forward to teaching the new Esports BTEC in September in our new building at Queen Mary’s College along with Hp and Lenovo. This will allow us to make an engaging and contemporary course that’s future proofed for the students in an ever-increasing and relevant industry. We are hoping to become the leading esports BTEC provider in the south. Here at Queens Mary college we have partnered up with global esports brands to help us shape the course and combine it with experienced vocational teachers.

“Pearson have provided us with all the support we need to teach the BTEC qualifications”

My 3 best teaching tips:
1. Let the students lead the discussions making sure the teacher only ever has a 20% input to the class.
2. Enjoy the lessons and don’t fear them.
3. Always keep the content relevant and engaging.

Find out more about Esports [quals.pearson.com/BTEC-Esports]