

<u>Math 1</u>

Semester A Summary:

In Math 1 A, the student will learn mathematical concepts related to addition and subtraction, measuring lengths, time, and representing and interpreting data. Concepts are developed using mathematical processes of problem-solving, reasoning, communicating, representing, and making connections. Building both conceptual knowledge and procedural fluency supports the student's development of mathematical thinking and reasoning in solving various problems of authentic contexts.

Semester A Outline

1. Welcome to Math 1

- 1. Get Ready to Learn Math
 - Meet Ladybug, your learning buddy for the course
 - Look at the types of lesson slides and activities you will see in the course

2. Addition and Subtraction Problems to 10

- 1. Add To
 - Solve addition problems involving situations of adding one part to another part
- 2. Put Together
 - Solve addition problems involving situations of putting two parts together
- 3. Solve Problems: Both Addends Unknown
 - Solve addition word problems by breaking apart a total number of objects
- 4. Solve Problems: Take From
 - Solve subtraction problems involving taking from a group
- 5. Solve Problems: Compare Situations
 - Solve subtraction problems that involve comparing to find how many more objects are in one group than another group
 - Solve subtraction problems that involve comparing to find how many fewer objects are in one group than another group
- 6. Practice Solving Problems: Add To
 - Solve addition problems by finding a missing addend.
- 7. Solve Problems: Put Together and Take Apart
- Solve problems involving putting together or taking apart
- 8. Math Practices: Construct Arguments
 - Construct math arguments in order to solve addition and subtraction problems.
 - Construct viable arguments and critique the reasoning of others.
- 9. Addition and Subtraction Problems to 10 Unit Test

3. Fluently Add and Subtract within 10

- 1. Count on to Add
 - Add by counting on from a number
- 2. Doubles

- Use doubles to solve problems
- 3. Near Doubles
 - Solve problems using near doubles facts
- 4. Facts with 5 on the Ten-Frame
 - Use a ten-frame to solve addition facts with 5 and 10
- 5. Add in Any Order
 - Use the same addends to write two different equations with the same sum
- 6. Count Back to Subtract
 - Count back to solve subtraction problems
- 7. Think Addition to Subtract
 - Use addition facts to 10 to solve subtraction problems
- 8. Solve Word Problems with Facts to 10
 - Solve word problems by drawing pictures and writing equations
- 9. Ordinal Position
 - Indicate the ordinal position of an object in a set of ten objects
- 10. Math Practices: Look for and Use Structure
 - Use structure and identify patterns in order to solve problems
- 11. Fluently Add and Subtract within 10 Unit Test

4. Addition Facts to 20: Use Strategies

- 1. Count On to Add
 - Count on to add using a number line
- 2. Count On to Add Using an Open Number Line
 - Count on to add using an open number line
- 3. Doubles
 - Memorize doubles facts
- 4. Doubles Plus 1 and Doubles Plus 2
 - Use doubles facts to solve doubles-plus-one facts
 - Use doubles facts to solve doubles-plus-2 facts
- 5. Make 10 to Add
 - Make 10 to add numbers to 20
- 6. Explain Addition Strategies
 - Solve addition problems using different strategies
- 7. Solve Addition Word Problems with Facts to 20
 - Solve different types of addition word problems
- 8. Math Practices: Critique Reasoning
 - Critique the reasoning of others by using known information about addition and subtraction
- 9. Addition Facts to 20: Use Strategies Unit Test

5. Subtraction Facts to 20: Use Strategies

- 1. Count to Subtract
 - Use a number line to subtract by counting on or counting back
- 2. Make 10 to Subtract
 - Make subtraction easier by making 10 to subtract
- 3. Continue to Make 10 to Subtract
 - Count on to subtract using 10 as a landmark
- 4. Fact Families
 - Make addition and subtraction facts using the same three numbers
- 5. Use Addition to Subtract
 - Use addition facts to find subtraction facts
- 6. Explain Subtraction Strategies
 - Explain strategies to solve subtraction problems

- 7. Solve Word Problems with Facts to 20
 - Solve different types of addition and subtraction problems with unknowns in different positions
- 8. Math Practices: Reasoning
 - Use reasoning to write and solve number stories
- 9. Subtraction Facts to 20: Use Strategies Unit Test

6. Work With Addition and Subtraction Equations

- 1. Find the Unknown Numbers
 - Find the unknown number in an equation
- 2. True or False Equations
 - Determine if addition and subtraction equations are true or false
- 3. Make True Equations
 - Find the missing numbers in equations to make them true
- 4. Word Problems with Three Addends
 - Use different strategies to solve word problems with 3 addends
- 5. Add Three Numbers
 - Use different strategies to add three numbers
- 6. Solve Addition and Subtraction Word Problems
 - Solve word problems involving comparisons
- 7. Math Practices: Precision
 - Use precision to determine the missing number or symbol in an equation
- 8. Addition and Subtraction Equations Unit Test

7. Measure Lengths

- 1. Compare and Order by Length
 - Order objects by length
- 2. Indirect Measurement
 - Indirectly compare objects by length
- 3. Use Units to Measure Length
 - Use objects to measure length
- Use cubes and other units to compare lengths and heights of objects
- 4. Indirect Measurement of Weight and Volume
 - Use nonstandard units to measure and compare weight and volume
- 5. Math Practices: Use Appropriate Tools
 - Choose an appropriate tool and use it to measure a given object
- 6. Measure Lengths Unit Test

8. Time

- 1. Understand the Hour and Minute Hands
 - Tell time to the hour
- 2. Tell and Write Time to the Hour
 - Tell time to the hour using analog and digital clocks
- 3. Tell and Write Time to the Half Hour
 - Tell time to the half hour
- 4. Math Practices: Reasoning
 - Use reasoning to tell and write time
- 5. Time Unit Test

9. Represent and Interpret Data

- 1. Organize Data Into Three Categories
 - Organize data into categories
- 2. Collect and Represent Data
 - Collect and organize information using a picture graph
- 3. Interpret Data

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- Interpret organized data
- 4. Continue to Interpret Data
 - Use a picture graph to interpret data
- 5. Represent Data with Tables and Object Graphs
 - Collect, organize, and represent data using tables and graphs
- 6. Interpret Data in Tables and Object Graphs
 - Interpret data in tables and object graphs
- 7. Math Practices: Make Sense and Persevere
 - Use perseverance to solve problems about sets of data
- 8. Represent and Interpret Data Unit Test

Semester B Summary:

In Math 1 B, the student will learn mathematical concepts related to counting, place value, comparing two-digit numbers, using models to add and subtract, reasoning with shapes, and parts of figures. Concepts are developed using mathematical processes of problem-solving, reasoning, communicating, representing, and making connections. Building both conceptual knowledge and procedural fluency supports the student's development of mathematical thinking and reasoning in solving various problems of authentic contexts.

Semester B Outline

1. Welcome to Math 1

- 1. Get Ready to Learn Math
 - Meet Ladybug, your learning buddy for the course
 - Look at the types of lesson slides and activities you will see in the course

2. Extend the Counting Sequence

- 1. Count by 10s to 120
 - Count by tens to 120
- 2. Count by 1s to 120
 - Count by 1s to 120
- 3. Count on a Number Chart to 120
 - Count on a number chart to 120
 - Find number patterns on a number chart
- 4. Count on an Open Number Line
 - Count to 120 using an open number line
- 5. Count and Write Numerals
 - Write numerals to show how many objects are in a group
- 6. Math Practices: Repeated Reasoning
 - Find better and faster ways to solve problems
- 7. Extend the Counting Sequence Unit Test

3. Understand Place Value

- 1. Make Numbers 11 to 19
 - Read and write numbers 11 to 19.
- 2. Numbers Made with Tens
 - Show groups of 10 with connecting cubes
- 3. Count with Groups of Tens and Leftovers
 - Group tens to solve problems.
- 4. Tens and Ones
 - Count tens and ones to find a two-digit number.
 - Use drawings to solve problems with tens and ones.

- 5. Estimate Magnitude
 - Select a reasonable order of magnitude for a given situation
- 6. Math Practices: Look for and Use Structure
 - Use tens and ones to make numbers in different ways.
- 7. Understand Place Value Unit Test

4. Compare Two-Digit Numbers

- 1. 1 More, 1 Less; 10 More, 10 Less
 - Find numbers that are more or less than a given number
- 2. Make Numbers on Hundred Chart
 - Use a hundred chart to find 1 more, 1 less, and 10 more, 10 less
- 3. Compare Numbers
 - Use place-value blocks to compare 2 two-digit numbers
 - Compare two numbers using a greater than, a less than, or an equal to sign
- 4. Order Sets of Objects
 - Order sets from least to greatest and greatest to least
- 5. Compare Numbers on a Number Line
 - Compare and write two-digit numbers that are greater than or less than other two-digit numbers
- 6. Math Practices: Make Sense and Persevere
 - Make sense of a problem and find the best way to solve it
- 7. Compare Two-Digit Numbers Unit Test

5. Use Models and Strategies to Add Tens and Ones

- 1. Add Tens Using Models
 - Add 2 multiples of 10
- 2. Mental Math: More Than a Number
 - Use mental math to add tens to two-digit numbers
- 3. Add Tens and Ones Using a Hundred Chart
 - Use a hundred chart to add tens and ones
- 4. Add Tens and Ones Using an Open Number Line
 - Use a number line to solve addition problems
- 5. Add Tens and Ones Using Models
 - Solve addition problems by using blocks or drawings
- 6. Make a Ten to Add
 - Make a ten to help solve addition problems
- 7. Total Value of Coins
 - Determine the value of a collection of coins
- 8. Add Using Place Value
 - Add 2 two-digit numbers
- 9. Practice Adding Using Strategies
 - Solve addition problems using different strategies
- 10. Math Practices: Model with Math
 - Model and solve problems by drawing a picture and writing an equation
- 11. Use Models to Add Tens and Ones Unit Test

6. Use Models to Subtract Tens

- 1. Subtract Tens Using Models
 - Use models to subtract tens
- 2. Subtract Tens Using a Hundred Chart
 - Use a hundred chart to subtract a multiple of 10 from another multiple of 10
- 3. Subtract Tens Using an Open Number Line
 - Use an open number line to solve subtraction problems
- 4. Use Addition to Subtract Tens

- Use addition to subtract tens
- 5. Mental Math: Ten Less Than a Number
 - Use mental math to subtract ten from a two-digit number
- 6. Use Strategies to Practice Subtraction
 - Use different strategies to subtract
- 7. Math Practices: Model with Math
 - Model thinking to solve problems
- 8. Use Models to Subtract Tens Unit Test

7. Reason with Shapes and Their Attributes

- 1. Use Attributes to Define Two-Dimensional Shapes
 - Use attributes to match shapes
- 2. Defining and Non-Defining Attributes of 2D Shapes
 - Define 2-D shapes by their attributes
- 3. Build and Draw 2D Shapes by Attributes
 - Use materials to build and draw 2-D shapes
- 4. Compose 2D Shapes
 - Combine 2-D Shapes to Make Another 2-D Shape
- 5. Use Attributes to Define 3D Shapes
 - Define 3-D shapes by their number of edges, vertices, and faces or flat surfaces.
- 6. Defining and Non-Defining Attributes of 3D Shapes
 - Choose defining attributes of 3-D shapes
- 7. Compose with 3D Shapes
 - Combine 3-D shapes to make another 3-D shape
- 8. Math Practices: Make Sense and Persevere
 - Find differences among various shapes
- 9. Reason with Shapes and their Attributes Unit Test

8. Equal Shares of Circles and Rectangles

- 1. Make Equal Shares
 - Determine whether shapes are divided into equal shares
- 2. Make Halves and Fourths of Rectangles and Circles
 - Divide shapes into 2 and 4 equal shares and use words to describe those shares
- 3. Understand Halves and Fourths
 - Understand that more equal shares of the same whole create smaller shares
- 4. Math Practices: Model with Math
 - Make a drawing or diagram to show a problem about equal shares
- 5. Equal Shares of Circles Unit Test

9. Step Up to Grade 2

- 1. Even and Odd Numbers
 - Tell if a group of objects is even or odd
- 2. Use Arrays to Find Totals
 - Find the total number of objects in a set of rows and columns
- 3. Add on a Hundred Chart
 - Add 2-digit numbers to 2-digit numbers using a hundred chart
- 4. Models to Add 2-Digit Numbers
 - Use models to add 2-digit numbers and then explain
- 5. Subtraction on a Hundred Chart
 - Subtract 2-digit numbers from 2-digit numbers using a hundred chart
- 6. Models to Subtract 2- and 1-Digit Numbers
 - Use a model to subtract a 1-digit number from a 2-digit number

- 7. Tell Time to Five Minutes
 - Tell time to the nearest five minutes
- 8. Understand Hundreds
 - Understand place value and count by hundreds to 1,000.
- 9. Counting Hundreds, Tens, and Ones
 - Count different types of place-value blocks to determine the number being shown
- 10. Skip Count by 5, 10, and 100 to 1000
 - Skip count by 5, 10, and 100 using a number line