

Art 6

Semester A Summary:

The middle school art program is organized around the three artistic processes of creating, presenting, and responding. In addition, the program emphasizes how art and design can drive innovation in the same way science, technology, engineering, and mathematics do. Throughout the courses, students use various media and techniques to construct projects, collaborate with peers, and critique their own work as well as the work of other artists.

In Semester A, students explore the wide range and variety of visual arts. They learn the basic elements of art and principles of design and apply them in their own creative ways. The semester culminates in a study of factors involved in evaluating and critiquing art.

Semester A Outline

1. Course Overview

1. Getting Started in Middle School Art

2. What Is Art?

- 1. Defining Art
 - Define and summarize key concepts of art
 - Describe the basic purposes of art creation
 - Analyze the purpose and success of art
- 2. Tell Your Story
 - Summarize how art is used to tell stories and record culture and history
 - Recognize personal stories that are part one's heritage
 - Analyze art work to determine the purpose and historical information being shared
- 3. Art and Entertainment
 - Recognize and understand the purpose of art in terms of entertainment
 - Use creativity to develop original characters and images
 - Justify the choices made in the creation of art
- 4. Express Yourself
 - Recognize the importance of personal expression
 - Demonstrate the ability to use art as a means of expression
 - Evaluate the artwork of others to understand the emotions or opinions being expressed in the art
- 5. Art and Aesthetics
 - Demonstrate an understanding of the meaning of aesthetics
 - Design a collection of art that is aesthetically pleasing
 - Evaluate the qualities of individual pieces of art
- 6. Design and Production
 - Identify the purpose of design in terms of utilitarian products used each day
 - Carry out activities that enhance abilities to be creative
 - Assess how ability to be creative can enhance skills used to design products

Review the objectives of the unit as a whole

3. The Elements of Art

- 1. Interpreting Lines
 - Describe various types of lines
 - Analyze how those lines are used in art
 - Create art that focuses on line usage
- 2. The Shapes that Form the World
 - Identify different types of shapes
 - Interpret how shapes are used to create objects in images
 - Evaluate images for the use of shapes
- 3. What You See and What You Feel
 - Interpret what texture is in art
 - Analyze how texture is created and used in art
- 4. The Colors Around Us
 - Identify color families
 - Learn how to mix colors
 - Analyze how colors affect art
 - Create art based on color theories
- 5. The Value in Art
 - Define value and contrast
 - Demonstrate understanding of value to create highlights and shadows
- 6. The Space In Between
 - Recognize positive and negative space
 - Demonstrate understanding of space in terms of drawing objects
 - Evaluate images for use of space
- 7. It's All About Perspective
 - Define perspective and rules for drawing in perspective
 - Apply those rules to create a 1 point perspective drawing
- 8. Elements in Review
 - Review all terms and concepts presented in the unit
 - Analyze meaning of terms as they apply to art
 - Use the elements of art to evaluate the quality of artwork
 - Use experiences with art to interpret and critique artwork

4. Principles of Design

- 1. Variety in Art
 - Describe what variety means in art
 - Construct art based on the concept of variety
 - Justify choices made during artistic creations
- 2. Is There Movement in a Still Image?
 - Comprehend the premise of rhythm and movement in art
 - Analyze how rhythm and movement were used in various pieces of art
- 3. The Patterns You See
 - Define patterns in art
 - Produce a design that utilizes pattern
 - Critique the success of the design
- 4. What We Emphasize
 - Define emphasis as it applies to art
 - Observe usage of emphasis in art
 - Analyze the effectiveness of emphasis in creating an obvious focal point
- 5. Proportion
 - Define proportion

- Apply the theory of proportion in art production
- 6. Harmony Created
 - Identify harmony as it applies to art
 - Distinguish various ways that harmony is created when making art
- 7. Balancing Act
 - Define various types of balance
 - Create imagery based on the various types of balance
 - Justify decisions made in the creation process
- 8. Principles in Review
 - Review all terms and processes learned during the unit

5. Responding to Art

- 1. Responding to Criteria
 - Identify criteria for evaluating different types of art
 - Communicate meaning through art
 - Apply the evaluation criteria to a piece of art
 - Justify decisions made in artwork
- 2. The Portrait
 - Describe the characteristics of portraiture
 - Create art based on those characteristics
 - Evaluate artwork based on the characteristics of quality portraits
- 3. The Art of Impressionism
 - Describe the characteristics of Impressionism
 - Create art based upon the characteristics of Impressionism
- 4. What's in a Name?
 - List basic rules of one-point perspective
 - Create an illustration in one-point perspective
 - Evaluate art based on preset criteria of perspective
- 5. Being an Art Critic
 - Apply appropriate criteria to analyze, select, and respond to art
 - Critique choices artists, designers, and curators make when creating or presenting artwork
 - Identify reasons why criteria used to evaluate artwork would vary
 - Reflect on the procedures and products of art and design
 - Analyze the traits of artwork that communicate effectively

Semester B Summary:

The middle school art program is organized around the three artistic processes of creating, presenting, and responding. In addition, the program emphasizes how art and design can drive innovation in the same way science, technology, engineering, and mathematics do. Throughout the courses, students use various media and techniques to construct projects, collaborate with peers, and critique their own work as well as the work of other artists.

In Semester B, students consider the preservation and protection of art. They then explore how international, national, and local art influences ideas, actions, cultures, and environments. Using this information, students build their own ideas of the role art plays in their lives.

Semester B Outline

1. Course Overview

1. Getting Started in Middle School Art

2. Protecting and Respecting Art

- 1. Why Do We Need to Preserve Artwork?
 - Identify causes of damage to artwork
 - Analyze artworks and classify appropriate conservation techniques based on media
 - Understand why preserving art is culturally important
- 2. Careers in Preservation and Conservation
 - Identify careers available in preservation and conservation
 - Identify skill sets needed for art preservation and conservation careers
- 3. Is It Worth It?
 - Explore several criteria used in assessing the value of art
 - Use criteria to analyze art to assess whether it should be preserved
- 4. On View Now And Forever?
 - Select the most appropriate location to safely store and display artwork
- 5. Is it Archival? An Art Lab
 - Perform a series of experiments on preservation materials and situations
 - Report experiment findings
- 6. Preservation Panorama
 - Analyze different methods for preserving and presenting art work
 - Apply processes used to decide what artwork gets preserved and presented
 - Identify the professionals involved in preservation and presentation of artworks
 - Choose where to store, present, and preserve artwork
 - Explain the responsibilities artists face when creating works of art and design

3. The World of Art

- 1. Art in Context
 - Recognize that works of art that appear similar can have different meanings and uses depending on the cultural context in which they were created
 - Interpret art based on cultural context
- 2. Meaning and Culture
 - Given cultural background, interpret artwork to determine its uses, functions, and significance
- 3. The Story Behind the Artifact
 - Differentiate between an insider's perspective and an outsider's perspective on the cultural significance of an object
- 4. Here and There; Then and Now
 - Compare the original cultural value of artwork with its new value in a different culture
 - Compare the original purpose and value of historical artwork with its purpose and value today
 - Interpret art based on its cultural context
 - Compare similar styles of artwork in different cultures and time periods
- 5. Art Metamorphosis
 - Explore reasons for the evolution of artistic style
 - Investigate how artists from various cultures and time periods inspire each other
 - Create art that is inspired by a particular era or artistic style
- 6. Complex Contexts
 - Analyze how works of art influence your world view
 - Understand factors that influence creativity

- Evaluate how art helps us understand people living in different cultures, areas of the world, and/or periods of time
- Evaluate how understanding people living in different cultures, areas of the world, and/or periods of time helps us respond to art
- Critique works of art using cultural, geographical, and/or historical contexts

4. Art In Your Community

- 1. Imagining a Community
 - Analyze why artists create community art and the purposes of community art
 - Identify how artists represent their communities using community art
- 2. Community Celebration
 - Analyze and evaluate art that celebrates community events
- 3. Depicting our Neighbors
 - Investigate artists' values by analyzing who they choose to depict and how the work is displayed
 - Identify good placements for community murals and recognize why
 - Create a plan for a community mural that depicts members of the community
- 4. Pictures: Giving Community Meaning
 - Identify, analyze, and respond to cultural norms as expressed through community art and murals
 - Act as art historians to interpret images and connect them to cultures
- 5. Perspectives in Community Art
 - Master vocabulary and basic skills of perspective drawing, to create space
 - Evaluate community art for its use of linear and atmospheric perspective
 - Incorporate perspective in the completion of a community art mural plan
- 6. Community Art: A View Through the Wide-Angle Lens
 - Respond to and evaluate community art according to criteria such as positive depiction of community, use of perspective, purpose of artwork, event celebrated, and culture norms depicted

5. Art in Your Life

- 1. Surrounded by Art
 - Differentiate between art objects and functional objects
 - Categorize objects as functional, art, or both using aesthetic judgment
- 2. Careers in Art
 - Review careers in art and analyze what skills would be necessary to excel at the career
- 3. The Collector
 - Create a collection based on stated aesthetic preferences and other organizing principles
 - Interpret other collectors' works for evidence of aesthetic preferences and historical interests
- 4. The Critic
 - Identify the role of the art critic in guiding tastes in the art market
 - Recognize and practice the role of art criticism in the creative revision process
- 5. Art of Memory
 - Identify and analyze artworks that represent a significant memory, experience, or event in the life of the artists
- 6. The Power of Influence
 - Analyze how artists have been influenced by other individuals, styles, or events

•	Assemble a portfolio of artworks that inspire the artistic process and explain the connection to personal artwork