

Art 8

Semester A Summary:

The middle school art program is organized around the three artistic processes of creating, presenting, and responding. In addition, the program emphasizes how art and design can drive innovation in the same way science, technology, engineering, and mathematics do. Throughout the courses, students use various media and techniques to construct projects, collaborate with peers, and critique their own work as well as the work of other artists.

In Semester A, students explore the wide range and variety of visual arts. They learn the basic elements of art and principles of design and apply them in their own creative ways. The semester culminates in a study of factors involved in evaluating and critiquing art.

Semester A Outline

1. Course Overview

- 1. Getting Started in Middle School Art
 - Explain how to care for art materials and tools and how to use them safely

2. What Is Art?

- 1. The Role of Inspiration
 - Define inspiration
 - Explore the role that inspiration plays in the creation of art
 - Evaluate personal inspiration factors
 - Create art based on personal inspiration
- 2. What Is Art to You?
 - Describe the various roles art has played through history
 - Interpret the purpose/role of various art pieces
 - Create art based on the role of preserving heritage
- 3. Creativity and Innovation
 - Define creativity and innovation
 - Investigate the role of creativity and innovation in the creation of art
 - Create art based on the concepts of creativity and innovation
- 4. What Type of Artist Do You Want to Be?
 - Explore the role played by art in the communication of ideas
 - Analyze the types of messages that prompt a personal response
 - Develop an art piece that effectively communicates a message you want to convey to others
- 5. Art in Review
 - Reflect on the scope and diversity of the visual arts
 - Investigate the role of art as a means for better understanding people and
 - Establish a framework for evaluating works of art

3. The Essentials of Visual Arts

1. Review of the Elements and Principles of Art

- Define the elements and principles of art
- Create tools that will help with understanding of the elements and principles
- 2. Billboard Designs
 - Discuss the use of color to create emphasis and balance
 - Create a design that utilizes the element of color to create emphasis and balance
- 3. A New Perspective
 - Identify the steps and concepts of drawing in two-point perspective
 - Describe the importance of value when drawing in perspective
 - Create an image in two-point perspective that is harmonious
 - Assess the success of the image created
- 4. Drawing the Human Body
 - Define the correct proportions of drawing the human body
 - Understand how basic shapes can be used to draw the different parts of the human body
 - Create a drawing of the human body that utilizes value and texture correctly
- 5. Painting Contrast
 - Define the concepts of color, value, and movement
 - Create art based on the elements and principles of color, value, and movement
 - Assess the success and purpose of the art piece created.
- 6. Reviewing the Essentials
 - Experiment with the elements and principles of art
 - Make original artwork through investigation and planning
 - Use the elements of art to evaluate the quality of artwork
 - Use experiences with art to interpret and critique artwork
 - Explain proper care and maintenance of art equipment and materials

4. Art Connections

- 1. The Math Connection
 - Understand the connection between math and the visual arts
 - Explore a correlation of math and art as a career field
- 2. Art and Language Arts
 - Describe the connection between language arts and the visual arts
 - Examine an example of the connection between the two arts
- 3. Social Studies and Art
 - Relate the visual arts to the study of social studies
 - Investigate the connection by analyzing current events that impact students
- 4. Art and Science
 - Explain how the visual arts and sciences are connected through the field of conversation
 - Create a product that exemplifies the connection between visual arts and sciences
- 5. Art Connections Review
 - Experiment with the principles of design to communicate ideas in original artwork
 - Evaluate the relation between art and core subject areas
 - Evaluate the impact of art on careers that relate to other subject areas
 - Analyze the effectiveness of the principles of design to convey ideas through art
 - Use personal experiences with design and artwork to interpret and create contemporary artwork

• Explain the importance if experimentation and initiative when developing original artwork and designs

5. Responding to Art

- 1. The Role of Inspiration
 - Develop criteria that identifies different styles of art
 - Develop evaluation criteria for artwork as it applies to a particular style
- 2. Creating a Portfolio
 - List the characteristics of your artwork
 - Justify decisions made in creating a portfolio of work
- 3. Creativity and Innovation
 - Interpret artwork based upon your criteria
 - Create artwork based upon your criteria
 - Justify decisions regarding artistic choices
- 4. Presenting a Collection
 - Select a piece of art to represent your skill and style
 - Create art based your criteria
 - Justify decisions regarding artistic choices
- 5. Responding to Art Review
 - Analyze the traits of artwork that communicate effectively
 - Apply appropriate criteria to analyze, select, and respond to art
 - Critique choices made by artists, designers, and curators when creating or presenting artwork
 - Identify reasons why criteria used to evaluate artwork vary

Semester B Summary:

The middle school art program is organized around the three artistic processes of creating, presenting, and responding. In addition, the program emphasizes how art and design can drive innovation in the same way science, technology, engineering, and mathematics do. Throughout the courses, students use various media and techniques to construct projects, collaborate with peers, and critique their own work as well as the work of other artists.

In Semester B, students consider the preservation and protection of art. They then explore how international, national, and local art influences ideas, actions, cultures, and environments. Using this information, students build their own ideas of the role art plays in their lives.

Semester B Outline

1. Course Overview

- 1. Getting Started in Middle School Art
 - Explain how to care for art materials and tools and how to use them safely

2. Protecting and Respecting Art

- 1. External Memory: Art Reveals Culture
 - Analyze art and artifacts that document the everyday life of a culture
 - Identify and evaluate the cultural messages that artists send through their artwork
- 2. External Memory: Art Reveals Opinions
 - Analyze art and artifacts that document the major issues of a time and place
 - Identify and evaluate the ways that artists communicate cultural opinions through their artwork

- 3. Advanced Art Preservation
 - Understand advanced science technology and techniques behind art preservation
- 4. Nontraditional Art Preservation
 - Analyze preservation methods for nontraditional and contemporary forms of art
 - Evaluate examples of nontraditional art including installation and environmental art
- 5. Who Determines the Display?
 - Understand the factors that determine selection of artwork for preservation and exhibits
- 6. The Conservation Conundrum
 - Analyze the benefits and drawbacks of art preservation and restoration

3. The World of Art

- 1. The Art of War
 - Interpret the role of art and artists during times of war
 - Analyze ways that artists use visual composition to create scenes of conflict
- 2. Engineering Empires
 - Compare architecture and engineering developments across cultures
 - Use inference to learn information about culture and government based on architectural records
- 3. Democratic Architecture
 - Analyze the visual and structural similarities between Greek architecture and buildings and sculptures in America
 - Identify visual messages communicated by the elements of Greek architecture
- 4. Mass Art: Technology and the Industrial Revolution
 - Analyze the impact of technology and the Industrial Revolution on past and present art
 - Understand ways that technology has influenced the spread of art and artistic ideas
- 5. Designing a World: Engineering Movies
 - Compare the work of a set designer or special effects artist to an architect or city planner
 - Identify factors movie artists must consider to create a believable world
 - Understand careers of key movie professionals
 - Understand ways that culture is revealed in movies
- 6. Machu Picchu to Movies
 - Connect artworks with the underlying philosophies they represent
 - Compare and contrast architectures across cultures
 - Compare and contrast engineering and technological developments across cultures and time

4. Art in Your Community

- 1. Revealing Landscapes: Metropolis and Nature
 - Examine human-made and natural landscapes for clues about our relationship with the natural world
 - Identify ways that artists from around the world represent culture and worldviews through landscapes or cityscapes
 - Analyze ways that artists use various media and techniques to depict objects in the space of a landscape or cityscape
- 2. The Art of Public Spaces

- Explore the purpose, meaning, and uses of public spaces
- Analyze the design and symbolism of public spaces for clues about values and culture

3. Wearable Art

- Analyze fashions across time for clues about values and culture
- Outline the tasks of professional fashion artists and the ways they use principles of art and design to create clothing

4. The Artist as Inventor

- Compare traits that artists and inventors have in common
- Analyze and explore ways that artists have used their creativity to produce meaningful inventions

5. Art to Teach, Art to Heal

- Compare the skills and job responsibilities of art educators and art therapists
- Analyze the unique ways that art educators and art therapists use art to teach and heal in a community

6. Multiple Paths to Creativity

- Analyze and review different types of outlets for artistic creativity
- Create a portfolio that demonstrates exploration and skill in your preferred method of artistic creativity

5. Art In Your Life

- 1. Textile Art: The Fabric of Your Life
 - Examine the techniques and materials that are used in the creation of textiles
 - Analyze textiles to see how artists from various locations use elements of art such as pattern, repetition, form, and balance to send messages about culture and value

2. Take a Seat On a Work of Art

- Examine furniture from different cultures and time periods for its purpose, design, and materials
- Analyze ways that artists have used balance, repetition, rhythm, color, and form to create unity in furniture design

3. The Art of Illustration

- Identify the ways that illustration is used to visualize a story or message
- Explore and analyze messages sent through various types of illustration such as books and illuminated manuscripts

4. Finding Inspiration: Artistic Motivation

- Identify and analyze motivating factors, inspirations, methods, and materials for young artists
- Create a portfolio of your inspirations, motivations, and preferred methods and materials

5. Art of Your Generation

- Identify and analyze motivating factors, inspirations, methods, and materials for young artists
- Create a portfolio of your inspirations, motivations, and preferred methods and materials