Name	Date

Master 32a

Let's Estimate! Let's Measure!

How to play Run and Scream:

- Work in pairs.
- One student holds the *Run and Scream* stick and the other student marks the starting point.
- The student holding the stick starts to run and scream.
- As soon as the student needs to take a breath of air, the student will drop the *Run and Scream* stick on the ground.
- Work together to estimate and measure the distance run.
- The goal of the game is to run and scream as far as you can.

	Estimate:
	Actual:
What did you choose to measure with?	?
	Estimate:
	Actual:
What did you choose to measure with?	?

Name	Date
Master 32b Let's Estimate! Le	t's Measure! (cont'd)
	Estimate:Actual:
What did you choose to measure with?	
	Estimate:Actual:
What did you choose to measure with?	
Greatest distance:	
Least distance:	