


# Master 127: Activity 46 Assessment

## Spending Money

### Decomposing Quantities to 20 Behaviours/Strategies

<p>1. Student uses play money, but struggles to model \$20 (unable to decompose quantities to 20).</p> <p>“I don’t know what I need to make \$20.”</p>	<p>2. Student models savings, but chooses money randomly to pay for an item (unable to decompose quantities to 20).</p>  <p>“\$7. I will use these bills.”</p>	<p>3. Student decompose quantities to 20, but cannot find the exact amount in savings needed to pay for an item.</p> <p>“I can’t make exactly \$4.”</p>	<p>4. Student successfully and flexibly decomposes quantities to 20.</p>
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### Observations/Documentation

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### Subtracting Money Amounts Behaviours/Strategies

<p>1. Student uses money to pay for an item, but cannot subtract with quantities to 20 to determine how much is left in savings.</p>	<p>2. Student counts to determine how much is left in savings as he or she cannot subtract with quantities to 20.</p>	<p>3. Student subtracts with quantities to 20, but is unable to use symbols and equations to represent subtraction situations.</p> <p>“I can’t write a number sentence.”</p>	<p>4. Student subtracts with quantities to 20 and uses symbols and equations to represent subtraction situations.</p> <p>“20 – 7 = 13”</p>
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### Observations/Documentation

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