



## Mathology 2 Correlation (Number) - Saskatchewan

Outcomes	Mathology Grade 2 Classroom Activity Kit	Mathology Little Books	Pearson Canada K-3 Mathematics Learning Progression
<b>Goals:</b> Number Sense, Logical Thinking, Spatial Sense, Mathematics as a Human Endeavour <b>N2.1</b> Demonstrate understanding of whole numbers to 100 (concretely, pictorially, physically, orally, in writing, and symbolically) by:			
<b>N2.1a</b> <ul style="list-style-type: none"> <li>representing (including place value)</li> </ul>	<b>Teacher Cards</b> <b>Cluster 1: Counting</b> 1: Bridging Tens <b>Cluster 2: Number Relationships 1</b> 9: Ordinal Numbers 11: Decomposing to 20 12: Number Relationships 1 Consolidation <b>Cluster 3: Grouping and Place Value</b> 13: Building Numbers 15: Grouping to Count 16: Grouping and Place Value Consolidation <b>Cluster 5: Number Relationships 2</b> 22: Benchmarks on a Number Line 23: Decomposing 50 24: Jumping on a Number Line 25: Number Relationships 2 Consolidation <b>Cluster 9: Financial Literacy</b> 43: Estimating Money 44: Earning Money  <b>Math Every Day Cards</b> 2A: Show Me in Different Ways Guess My Number 2B: Math Commander Building an Open Number Line 3B: Thinking Tens Describe Me 5A: Building Numbers 5B: How Many Ways? What's the Unknown Part? 9: Showing Money in Different Ways	<ul style="list-style-type: none"> <li>What Would You Rather?</li> <li>Ways to Count</li> <li>Family Fun Day</li> <li>Back to Batoche</li> <li>A Class-full of Projects</li> <li>The Money Jar</li> </ul> <b>To Scaffold:</b> <ul style="list-style-type: none"> <li>That's 10!</li> <li>Canada's Oldest Sport</li> </ul> <b>To Extend:</b> <ul style="list-style-type: none"> <li>Fantastic Journeys</li> <li>Finding Buster</li> <li>How Numbers Work</li> <li>Math Makes Me Laugh</li> <li>The Street Party</li> </ul>	<b>Big Idea: Numbers tell us how many and how much.</b> <b>Applying the principles of counting</b> - Fluently skip-counts by factors of 10 (e.g., 2, 5, 10) and multiples of 10 from any given number <b>Recognizing and writing numerals</b> - Names, writes, and matches two-digit numerals to quantities. <b>Big idea: Numbers are related in many ways.</b> <b>Decomposing wholes into parts and composing wholes from parts</b> - Decomposes/composes quantities to 20. - Composes two-digit numbers from parts (e.g., 14 and 14 is 28), and decomposes two-digit numbers into parts (e.g., 28 is 20 and 8) <b>Big Idea: Quantities and numbers can be grouped by or partitioned into equal-sized units.</b> <b>Unitizing quantities into ones, tens, and hundreds place-value concepts</b> - Writes, reads, composes, and decomposes two-digit numbers as units of tens and leftover ones. <b>Unitizing quantities and comparing units to the whole</b> - Partitions into and skip-counts by equal-sized units and recognizes that the results will be the same when counted by ones (e.g., counting a set by 1s or by 5s gives the same result).

\*codes to curriculum expectations are for cross-referencing purposes only

<p><b>N2.1b</b></p> <ul style="list-style-type: none"> <li>describing</li> </ul>	<p><b>Teacher Cards</b></p> <p><b>Cluster 3: Grouping and Place Value</b></p> <p>13: Building Numbers 15: Grouping to Count 16: Grouping and Place Value Consolidation</p> <p><b>Cluster 5: Number Relationships 2</b></p> <p>22: Benchmarks on a Number Line 23: Decomposing 50 24: Jumping on a Number Line 25: Number Relationships 2 Consolidation</p> <p><b>Math Every Day Cards</b></p> <p>3B: Describe Me Thinking Tens 5A: Building Numbers 5B: How Many Ways? What's the Unknown Part?</p>	<ul style="list-style-type: none"> <li>What Would You Rather?</li> <li>Ways to Count</li> <li>Family Fun Day</li> <li>Back to Batoche</li> <li>A Class-full of Projects</li> <li>The Money Jar</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>That's 10!</li> <li>Canada's Oldest Sport</li> </ul> <p><b>To Extend:</b></p> <ul style="list-style-type: none"> <li>Fantastic Journeys</li> <li>Finding Buster</li> <li>How Numbers Work</li> <li>Math Makes Me Laugh</li> <li>The Street Party</li> </ul>	<p><b>Big Idea: Numbers tell us how many and how much.</b></p> <p><b>Applying the principles of counting</b></p> <ul style="list-style-type: none"> <li>Fluently skip-counts by factors of 10 (e.g., 2, 5, 10) and multiples of 10 from any given number.</li> <li>Uses number patterns to bridge tens when counting forward and backward (e.g., 39, 40, 41).</li> </ul> <p><b>Recognizing and writing numerals</b></p> <ul style="list-style-type: none"> <li>Names, writes, and matches two-digit numerals to quantities.</li> </ul> <p><b>Big idea: Numbers are related in many ways.</b></p> <p><b>Comparing and ordering quantities (multitude or magnitude)</b></p> <ul style="list-style-type: none"> <li>Compares and orders quantities and written number using benchmarks.</li> <li>Determines how many more/less one quantity is compared to another.</li> </ul> <p><b>Decomposing wholes into parts and composing wholes from parts</b></p> <ul style="list-style-type: none"> <li>Decomposes/composes quantities to 20.</li> <li>Composes two-digit numbers from parts (e.g., 14 and 14 is 28), and decomposes two-digit numbers into parts (e.g., 28 is 20 and 8)</li> </ul> <p><b>Big Idea: Quantities and numbers can be grouped by or partitioned into equal-sized units.</b></p> <p><b>Unitizing quantities into ones, tens, and hundreds place-value concepts</b></p> <ul style="list-style-type: none"> <li>Writes, reads, composes, and decomposes two-digit numbers as units of tens and leftover ones.</li> <li>Determines 10 more/less than a given number without counting.</li> </ul> <p><b>Unitizing quantities and comparing units to the whole</b></p> <ul style="list-style-type: none"> <li>Partitions into and skip-counts by equal-sized units and recognizes that the results will be the same when counted by ones (e.g., counting a set by 1s or by 5s gives the same result).</li> </ul>
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<p><b>N2.1c</b></p> <ul style="list-style-type: none"> <li>• skip counting</li> </ul>	<p><b>Teacher Cards</b></p> <p><b>Cluster 1: Counting</b></p> <p>2: Skip-Counting Forward 3: Skip-Counting Flexibly 4: Skip-Counting Backward 5: Counting Consolidation</p> <p><b>Cluster 2: Number Relationships 1</b></p> <p>11: Decomposing to 20</p> <p><b>Cluster 3: Grouping and Place Value</b></p> <p>14: Making a Number Line 15: Grouping to Count 16: Grouping and Place Value Consolidation</p> <p><b>Cluster 3: Number Relationships 2</b></p> <p>24: Jumping on a Number Line 25: Number Relationships 2 Consolidation</p> <p><b>Cluster 8: Early Multiplicative Thinking</b></p> <p>37: Grouping in 2s, 5s, and 10s</p> <p><b>Cluster 9: Financial Literacy</b></p> <p>43: Estimating Money 44: Earning Money 46: Saving Regularly</p> <p><b>Math Every Day Cards</b></p> <p>1A: Skip-Counting on a Hundred Chart Skip-Counting from Any Number 1B: Skip-counting with Actions What’s Wrong? What’s Missing? 3A: Adding Ten Taking Away Ten 9: Collections of Coins</p>	<ul style="list-style-type: none"> <li>• What Would You Rather?</li> <li>• Ways to Count</li> <li>• Family Fun Day</li> <li>• Array’s Bakery</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>• On Safari!</li> <li>• How Many Is Too Many?</li> </ul> <p><b>To Extend:</b></p> <ul style="list-style-type: none"> <li>• Finding Buster</li> <li>• How Numbers Work</li> <li>• Calla’s Jingle Dress</li> </ul>	<p><b>Big Idea: Numbers tell us how many and how much.</b></p> <p><b>Applying the principles of counting</b></p> <ul style="list-style-type: none"> <li>- Fluently skip-counts by factors of 10 (e.g., 2, 5, 10) and multiples of 10 from any given number.</li> </ul> <p><b>Big Idea: Quantities and numbers can be grouped by or partitioned into equal-sized units.</b></p> <p><b>Unitizing quantities and comparing units to the whole</b></p> <ul style="list-style-type: none"> <li>- Partitions into and skip-counts by equal-sized units and recognizes that the results will be the same when counted by ones (e.g., counting a set by 1s or by 5s gives the same result)</li> <li>- Recognizes that, for a given quantity, increasing the number of sets decreases the number of objects in each set.</li> <li>- Recognizes and describes equal-sized sets as units within a larger set.</li> </ul> <p><b>Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically</b></p> <p><b>Representing and generalizing increasing/decreasing patterns</b></p> <ul style="list-style-type: none"> <li>- Identifies and extends familiar number patterns and makes connections to addition (e.g., skip-counting by 2s, 5s, 10s).</li> </ul>
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<p><b>N2.1d</b></p> <ul style="list-style-type: none"> <li>differentiating between odd and even numbers</li> </ul>	<p><b>Teacher Cards</b></p> <p><b>Cluster 2: Number Relationships 1</b> 8: Odd and Even Numbers 12: Number Relationships 1 Consolidation</p> <p><b>Math Every Day Cards</b> 2A: Show Me in Different Ways     Guess My Number 2B: Math Commander</p>	<ul style="list-style-type: none"> <li>Ways to Count</li> </ul>	<p><b>Big Idea: Numbers are related in many ways.</b></p> <p><b>Comparing and ordering quantities (multitude or magnitude)</b></p>
<p><b>N2.1e</b></p> <ul style="list-style-type: none"> <li>estimating with referents</li> </ul>	<p><b>Teacher Cards</b></p> <p><b>Cluster 2: Number Relationships 1</b> 10: Estimating with Benchmarks</p> <p><b>Cluster 9: Financial Literacy</b> 43: Estimating Money</p>	<ul style="list-style-type: none"> <li>What Would You Rather?</li> <li>Ways to Count</li> <li>A Class-full of Projects</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>A Family Cookout</li> <li>At the Corn Farm</li> <li>How Many Is Too Many?</li> </ul> <p><b>To Extend:</b></p> <ul style="list-style-type: none"> <li>Fantastic Journeys Math     Finding Buster</li> <li>Makes Me Laugh</li> <li>Planting Seeds</li> <li>Sports Camp</li> </ul>	<p><b>Big Idea: Numbers are related in many ways.</b></p> <p><b>Estimating quantities and numbers</b></p> <ul style="list-style-type: none"> <li>Uses relevant benchmarks to compare and estimate quantities (e.g., more/less than 10).</li> <li>Uses relevant benchmarks (e.g., multiples of 10) to compare and estimate quantities.</li> </ul> <p><b>Big Idea: Numbers tell us how many and how much.</b></p> <p><b>Recognizing quantities by subitizing</b></p> <ul style="list-style-type: none"> <li>Uses grouping (e.g., arrays of dots) to determine quantity without counting by ones (i.e., conceptual subitizing).</li> </ul>

<p><b>N2.1f</b></p> <ul style="list-style-type: none"> <li>comparing two numbers</li> </ul>	<p><b>Teacher Cards</b></p> <p><b>Cluster 2: Number Relationships 1</b></p> <p>6: Comparing Quantities 7: Ordering Quantities 12: Number Relationships 1 Consolidation</p> <p><b>Cluster 5: Number Relationships 2</b></p> <p>22: Benchmarks on a Number Line</p> <p><b>Cluster 9: Financial Literacy</b></p> <p>43: Estimating Money 46: Saving Regularly</p> <p><b>Math Every Day Cards</b></p> <p>2A: Show Me in Different Ways     Guess My Number 3A: Adding Ten     Taking Away Ten 5A: Which Ten is Nearer</p>	<ul style="list-style-type: none"> <li>What Would You Rather?</li> <li>Back to Batoche</li> <li>The Great Dogsled Race</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>A Family Cookout</li> <li>At the Corn Farm</li> <li>How Many Is Too Many?</li> </ul> <p><b>To Extend:</b></p> <ul style="list-style-type: none"> <li>Fantastic Journeys</li> <li>Finding Buster</li> <li>Math Makes Me Laugh</li> <li>The Street Party</li> <li>Planting Seeds</li> </ul>	<p><b>Big Idea: Numbers are related in many ways.</b></p> <p><b>Comparing and ordering quantities (multitude or magnitude)</b></p> <ul style="list-style-type: none"> <li>Compares and orders quantities and written numbers using benchmarks.</li> <li>Determines how many more/less one quantity is compared to another.</li> </ul>
<p><b>N2.1g</b></p> <ul style="list-style-type: none"> <li>ordering three or more numbers</li> </ul>	<p><b>Teacher Cards</b></p> <p><b>Cluster 1: Counting</b></p> <p>1: Bridging Tens</p> <p><b>Cluster 2: Number Relationships 1</b></p> <p>7: Ordering Quantities 12: Number Relationships 1 Consolidation</p> <p><b>Cluster 3: Grouping and Place Value</b></p> <p>14: Making a Number Line 16: Grouping and Place Value Consolidation</p> <p><b>Math Every Day Cards</b></p> <p>2B: Building an Open Number Line</p>	<ul style="list-style-type: none"> <li>What Would You Rather?</li> <li>Back to Batoche</li> <li>The Great Dogsled Race</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>A Family Cookout</li> <li>At the Corn Farm</li> <li>How Many Is Too Many?</li> </ul> <p><b>To Extend:</b></p> <ul style="list-style-type: none"> <li>Fantastic Journeys</li> <li>Finding Buster</li> <li>Math Makes Me Laugh</li> <li>The Street Party</li> <li>Planting Seeds</li> </ul>	<p><b>Big idea: Numbers are related in many ways</b></p> <p><b>Comparing and ordering quantities (multitude or magnitude)</b></p> <ul style="list-style-type: none"> <li>Compares and orders quantities and written numbers using benchmarks.</li> <li>Determines how many more/less one quantity is compared to another.</li> </ul>

Outcomes	Mathology Grade 2 Classroom Activity Kit	Mathology Little Books	Pearson Canada K-3 Mathematics Learning Progression
<b>Goals:</b> Number Sense, Logical Thinking, Spatial Sense, Mathematics as a Human Endeavour			
<b>N2.2</b> Demonstrate understanding of addition (limited to 1 and 2-digit numerals) with answers to 100 and the corresponding subtraction by:			
<b>N2.2a</b> <ul style="list-style-type: none"> <li>representing strategies for adding and subtracting concretely, pictorially, and symbolically</li> </ul>	<b>Teacher Cards</b> <b>Cluster 6: Conceptualizing Addition and Subtraction</b> 26: Exploring Properties 27: Solving Problems 1 28: Solving Problems 2 29: Solving Problems 3 30: Solving Problems 4 31: Conceptualizing Addition and Subtraction Consolidation <b>Cluster 7: Operational Fluency</b> 32: Complements of 10 33: Using Doubles 34: Fluency with 20 36: Operational Fluency Consolidation  <b>Math Every Day Cards</b> 7A: Doubles and Near-Doubles I Have... I Need... 7B: Hungry Bird Make 10 Sequences	<ul style="list-style-type: none"> <li>Array's Bakery</li> <li>Marbles, Alleys, Mibs, and Guli!</li> <li>A Class-full of Projects</li> <li>The Money Jar</li> <li>The Great Dogsled Race</li> </ul> <b>To Scaffold:</b> <ul style="list-style-type: none"> <li>On Safari!</li> <li>That's 10!</li> <li>Hockey Time!</li> <li>Cats and Kittens!</li> <li>Buy 1 – Get 1</li> <li>Canada's Oldest Sport</li> </ul> <b>To Extend:</b> <ul style="list-style-type: none"> <li>Math Makes Me Laugh</li> <li>Planting Seeds</li> <li>Sports Camp</li> </ul>	<b>Big Idea: Quantities and numbers can be added and subtracted to determine how many or how much.</b> <b>Developing conceptual meaning of addition and subtraction</b> <ul style="list-style-type: none"> <li>Uses symbols and equations to represent addition and subtraction situations.</li> <li>Models and symbolizes addition and subtraction problem types (i.e., join, separate, part-part-whole, and compare).</li> </ul> <b>Developing fluency of addition and subtraction computation</b> <ul style="list-style-type: none"> <li>Fluently adds and subtracts with quantities to 10.</li> <li>Extends known sums and differences to solve other equations (e.g., using <math>5 + 5</math> to add <math>5 + 6</math>).</li> <li>Fluently adds and subtracts with quantities to 20.</li> </ul> <b>Big Idea: Patterns and relations can be represented with symbols, equations, and expressions.</b> <b>Understanding equality and inequality, building on generalized properties of numbers and operations</b> <ul style="list-style-type: none"> <li>Decomposes and combines numbers in equations to make them easier to solve (e.g., <math>8 + 5 = 3 + 5 + 5</math>).</li> <li>Explores properties of addition and subtraction (e.g., adding or subtracting 0, commutativity of addition).</li> </ul>

<p><b>N2.2b</b></p> <ul style="list-style-type: none"> <li>creating and solving problems involving addition and subtraction</li> </ul>	<p><b>Cluster 6: Conceptualizing Addition and Subtraction</b></p> <p>27: Solving Problems 1 28: Solving Problems 2 29: Solving Problems 3 30: Solving Problems 4 31: Conceptualizing Addition and Subtraction Consolidation</p> <p><b>Math Every Day Cards</b></p> <p>6: What Math Do You See?     What Could the Story Be? 7B: Hungry Bird</p>	<ul style="list-style-type: none"> <li>Array’s Bakery</li> <li>Marbles, Alleys, Mibs, and Guli!</li> <li>The Great Dogsled Race</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>On Safari!</li> <li>That’s 10!</li> <li>Hockey Time!</li> <li>Cats and Kittens!</li> <li>Buy 1 – Get 1</li> <li>Canada’s Oldest Sport</li> </ul> <p><b>To Extend:</b></p> <ul style="list-style-type: none"> <li>Math Makes Me Laugh</li> <li>The Street Party</li> <li>Planting Seeds</li> <li>Sports Camp</li> <li>Calla’s Jingle Dress</li> </ul>	<p><b>Big Idea: Quantities and numbers can be added and subtracted to determine how many or how much.</b></p> <p><b>Developing conceptual meaning of addition and subtraction</b></p> <ul style="list-style-type: none"> <li>Uses symbols and equations to represent addition and subtraction situations.</li> <li>Models and symbolizes addition and subtraction problem types (i.e., join, separate, part-part-whole, and compare).</li> </ul> <p><b>Developing fluency of addition and subtraction computation</b></p> <ul style="list-style-type: none"> <li>Extends known sums and differences to solve other equations (e.g., using <math>5 + 5</math> to add <math>5 + 6</math>).</li> <li>Fluently adds and subtracts with quantities to 20.</li> </ul> <p><b>Big Idea: Patterns and relations can be represented with symbols, equations, and expressions.</b></p> <p><b>Understanding equality and inequality, building on generalized properties of numbers and operations</b></p> <ul style="list-style-type: none"> <li>Decomposes and combines numbers in equations to make them easier to solve (e.g., <math>8 + 5 = 3 + 5 + 5</math>).</li> </ul>
<p><b>N2.2c</b></p> <ul style="list-style-type: none"> <li>estimating</li> </ul>	<p><b>Teacher Cards</b></p> <p><b>Cluster 7: Operational Fluency</b></p> <p>33: Using Doubles 34: Fluency with 20</p>	<ul style="list-style-type: none"> <li>What Would You Rather?</li> <li>Ways to Count</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>A Family Cookout</li> <li>At the Corn Farm</li> <li>How Many Is Too Many?</li> </ul> <p><b>To Extend:</b></p> <ul style="list-style-type: none"> <li>Fantastic Journeys Math Finding Buster</li> <li>Makes Me Laugh</li> <li>Planting Seeds</li> <li>Sports Camp</li> </ul>	<p><b>Big Idea: Numbers are related in many ways.</b></p> <p><b>Estimating quantities and numbers</b></p> <ul style="list-style-type: none"> <li>Uses relevant benchmarks to compare and estimate quantities (e.g., more/less than 10).</li> <li>Uses relevant benchmarks (e.g., multiples of 10) to compare and estimate quantities.</li> </ul>

<p><b>N2.2d</b></p> <ul style="list-style-type: none"> <li>using personal strategies for adding and subtracting with and without the support of manipulatives</li> </ul>	<p><b>Teacher Cards</b></p> <p><b>Cluster 3: Grouping and Place Value</b></p> <p>14: Making a Number Line 15: Grouping to Count 16: Grouping and Place Value Consolidation</p> <p><b>Cluster 6: Conceptualizing Addition and Subtraction</b></p> <p>26: Exploring Properties 27: Solving Problems 1 28: Solving Problems 2 29: Solving Problems 3 30: Solving Problems 4 31: Conceptualizing Addition and Subtraction Consolidation</p> <p><b>Cluster 9: Financial Literacy</b></p> <p>44: Earning Money 46: Saving Regularly</p> <p><b>Math Every Day Cards</b></p> <p>6: What Math Do You See? 7A: I Have... I Need... 7B: Hungry Bird</p>	<ul style="list-style-type: none"> <li>Array’s Bakery</li> <li>Marbles, Alleys, Mibs, and Guli!</li> <li>A Class-full of Projects</li> <li>The Money Jar</li> <li>The Great Dogsled Race</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>On Safari!</li> <li>That’s 10!</li> <li>Hockey Time!</li> <li>Cats and Kittens!</li> <li>Buy 1 – Get 1</li> <li>Canada’s Oldest Sport</li> </ul> <p><b>To Extend:</b></p> <ul style="list-style-type: none"> <li>Math Makes Me Laugh</li> <li>The Street Party</li> <li>Planting Seeds</li> <li>Sports Camp</li> <li>Calla’s Jingle Dress</li> </ul>	<p><b>Big Idea: Quantities and numbers can be added and subtracted to determine how many or how much.</b></p> <p><b>Developing conceptual meaning of addition and subtraction</b></p> <ul style="list-style-type: none"> <li>Uses symbols and equations to represent addition and subtraction situations.</li> <li>Models and symbolizes addition and subtraction problem types (i.e., join, separate, part-part-whole, and compare).</li> <li>Fluently adds and subtracts with quantities to 20.</li> </ul> <p><b>Developing fluency of addition and subtraction computation</b></p> <ul style="list-style-type: none"> <li>Fluently adds and subtracts with quantities to 10.</li> <li>Extends known sums and differences to solve other equations (e.g., using <math>5 + 5</math> to add <math>5 + 6</math>).</li> </ul> <p><b>Big Idea: Patterns and relations can be represented with symbols, equations, and expressions.</b></p> <p><b>Understanding equality and inequality, building on generalized properties of numbers and operations</b></p> <ul style="list-style-type: none"> <li>Decomposes and combines numbers in equations to make them easier to solve (e.g., <math>8 + 5 = 3 + 5 + 5</math>).</li> <li>Explores properties of addition and subtraction (e.g., adding or subtracting 0, commutativity of addition).</li> </ul>
<p><b>N2.2e</b></p> <ul style="list-style-type: none"> <li>analyzing the effect of adding or subtracting zero</li> </ul>	<p><b>Teacher Cards</b></p> <p><b>Cluster 6: Conceptualizing Addition and Subtraction</b></p> <p>26: Exploring Properties</p> <p><b>Cluster 7: Operational Fluency</b></p> <p>32: Complements of 10</p>	<p><b>No direct correlation.</b></p>	<p><b>Big Idea: Quantities and numbers can be added and subtracted to determine how many or how much.</b></p> <p><b>Developing conceptual meaning of addition and subtraction</b></p> <ul style="list-style-type: none"> <li>Uses symbols and equations to represent addition and subtraction situations.</li> </ul> <p><b>Big Idea: Patterns and relations can be represented with symbols, equations, and expressions.</b></p> <p><b>Understanding equality and inequality, building on generalized properties of numbers and operations</b></p> <ul style="list-style-type: none"> <li>Explores properties of addition and subtraction (e.g., adding or subtracting 0, commutativity of addition).</li> </ul>



<p><b>N2.2f</b></p> <ul style="list-style-type: none"> <li>analyzing the effect of the ordering of the quantities (addends, minuends, and subtrahends) in addition and subtraction statements.</li> </ul>	<p><b>Teacher Cards</b></p> <p><b>Cluster 6: Conceptualizing Addition and Subtraction</b></p> <p>26: Exploring Properties</p> <p><b>Cluster 7: Operational Fluency</b></p> <p>32: Complements of 10</p>	<p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>That's 10!</li> </ul>	<p><b>Big Idea: Quantities and numbers can be added and subtracted to determine how many or how much.</b></p> <p><b>Developing conceptual meaning of addition and subtraction</b></p> <ul style="list-style-type: none"> <li>Uses symbols and equations to represent addition and subtraction situations.</li> </ul> <p><b>Big Idea: Patterns and relations can be represented with symbols, equations, and expressions.</b></p> <p><b>Understanding equality and inequality, building on generalized properties of numbers and operations</b></p> <ul style="list-style-type: none"> <li>Explores properties of addition and subtraction (e.g., adding or subtracting 0, commutativity of addition).</li> </ul>
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## Mathology 2 Correlation (Patterns and Relations) - Saskatchewan

Outcomes	Mathology Grade 2 Classroom Activity Kit	Mathology Little Books	Pearson Canada K-3 Mathematics Learning Progression
<b>Goals:</b> Spatial Sense, Logical Thinking, Mathematics as a Human Endeavour <b>P2.1</b> Demonstrate understanding of repeating patterns (three to five elements) by:			
<b>P2.1a</b> <ul style="list-style-type: none"> <li>describing</li> </ul>	<b>Teacher Cards</b> <b>Patterning and Algebra Cluster 1: Repeating Patterns</b> 1: Exploring Patterns 2: Extending and Predicting 3: Errors and Missing Elements 4: Combining Attributes 5: Repeating Patterns Consolidation  <b>Math Every Day Card</b> 1: Show Another Way Repeating Patterns Around Us	<ul style="list-style-type: none"> <li>Pattern Quest</li> </ul> <b>To Scaffold:</b> <ul style="list-style-type: none"> <li>Midnight and Snowfall!</li> </ul>	<b>Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically.</b>  <b>Identifying, reproducing, extending, and creating patterns that repeat</b> <ul style="list-style-type: none"> <li>- Identifies the repeating unit (core) of a pattern.</li> <li>- Predicts missing element(s) and corrects errors in repeating patterns.</li> <li>- Reproduces, creates, and extends repeating patterns based on copies of the repeating unit (core).</li> <li>- Represents the same pattern in different ways (i.e., translating to different symbols, objects, sounds, actions).</li> <li>- Compares repeating patterns and describes how they are alike and different.</li> <li>- Recognizes, extends, and creates repeating patterns based on two or more attributes (e.g., shape and orientation).</li> <li>- Identifies the repeating unit of patterns in multiple forms (e.g., circular, 2-D, 3-D).</li> </ul>

\*codes to curriculum expectations are for cross-referencing purposes only

<p><b>P2.1b</b></p> <ul style="list-style-type: none"> <li>representing patterns in alternate modes</li> </ul>	<p><b>Teacher Cards</b>  <b>Patterning and Algebra Cluster 1: Repeating Patterns</b>  1: Exploring Patterns  2: Extending and Predicting  4: Combining Attributes</p> <p><b>Math Every Day Card</b>  1: Show Another Way  Repeating Patterns Around Us</p>	<ul style="list-style-type: none"> <li>Pattern Quest</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>Midnight and Snowfall!</li> </ul>	<p><b>Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically.</b></p> <p><b>Identifying, reproducing, extending, and creating patterns that repeat</b></p> <ul style="list-style-type: none"> <li>Identifies the repeating unit (core) of a pattern.</li> <li>Predicts missing element(s) and corrects errors in repeating patterns.</li> <li>Reproduces, creates, and extends repeating patterns based on copies of the repeating unit (core).</li> <li>Represents the same pattern in different ways (i.e., translating to different symbols, objects, sounds, actions).</li> </ul>
<p><b>P2.1c</b></p> <ul style="list-style-type: none"> <li>extending</li> </ul>	<p><b>Teacher Cards</b>  <b>Patterning and Algebra Cluster 1: Repeating Patterns</b>  1: Exploring Patterns  2: Extending and Predicting  3: Errors and Missing Elements  4: Combining Attributes  5: Repeating Patterns Consolidation</p>	<ul style="list-style-type: none"> <li>Pattern Quest</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>Midnight and Snowfall!</li> </ul>	<p><b>Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically.</b></p> <p><b>Identifying, reproducing, extending, and creating patterns that repeat</b></p> <ul style="list-style-type: none"> <li>Identifies the repeating unit (core) of a pattern.</li> <li>Predicts missing element(s) and corrects errors in repeating patterns.</li> <li>Reproduces, creates, and extends repeating patterns based on copies of the repeating unit (core).</li> <li>Represents the same pattern in different ways (i.e., translating to different symbols, objects, sounds, actions).</li> <li>Compares repeating patterns and describes how they are alike and different.</li> <li>Recognizes, extends, and creates repeating patterns based on two or more attributes (e.g., shape and orientation).</li> </ul>

<p><b>P2.1d</b></p> <ul style="list-style-type: none"> <li>comparing</li> </ul>	<p><b>Teacher Cards</b>  <b>Patterning and Algebra Cluster 1: Repeating Patterns</b>  2: Extending and Predicting  4: Combining Attributes</p> <p><b>Math Every Day Card</b>  1: Show Another Way</p>	<ul style="list-style-type: none"> <li>Pattern Quest</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>Midnight and Snowfall!</li> </ul>	<p><b>Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically.</b></p> <p><b>Identifying, reproducing, extending, and creating patterns that repeat</b></p> <ul style="list-style-type: none"> <li>Identifies the repeating unit (core) of a pattern.</li> <li>Predicts missing element(s) and corrects errors in repeating patterns.</li> <li>Reproduces, creates, and extends repeating patterns based on copies of the repeating unit (core).</li> <li>Represents the same pattern in different ways (i.e., translating to different symbols, objects, sounds, actions).</li> <li>Compares repeating patterns and describes how they are alike and different.</li> </ul>
<p><b>P2.1e</b></p> <ul style="list-style-type: none"> <li>creating patterns using manipulatives, pictures, sounds, and actions</li> </ul>	<p><b>Teacher Cards</b>  <b>Patterning and Algebra Cluster 1: Repeating Patterns</b>  1: Exploring Patterns  2: Extending and Predicting  4: Combining Attributes  5: Repeating Patterns Consolidation</p>	<ul style="list-style-type: none"> <li>Pattern Quest</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>Midnight and Snowfall!</li> </ul>	<p><b>Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically.</b></p> <p><b>Identifying, reproducing, extending, and creating patterns that repeat</b></p> <ul style="list-style-type: none"> <li>Identifies the repeating unit (core) of a pattern.</li> <li>Predicts missing element(s) and corrects errors in repeating patterns.</li> <li>Reproduces, creates, and extends repeating patterns based on copies of the repeating unit (core).</li> <li>Represents the same pattern in different ways (i.e., translating to different symbols, objects, sounds, actions).</li> <li>Compares repeating patterns and describes how they are alike and different.</li> <li>Recognizes, extends, and creates repeating patterns based on two or more attributes (e.g., shape and orientation).</li> <li>Identifies the repeating unit of patterns in multiple forms (e.g., circular, 2-D, 3-D).</li> </ul>

Outcomes	Mathology Grade 2 Classroom Activity Kit	Mathology Little Books	Pearson Canada K-3 Mathematics Learning Progression
<b>Goals:</b> Spatial Sense, Number Sense, Logical Thinking, Mathematics as a Human Endeavour			
<b>P2.2</b> Demonstrate understanding of increasing patterns by:			
<p><b>P2.2a</b></p> <ul style="list-style-type: none"> <li>describing</li> </ul>	<p><b>Teacher Cards</b></p> <p><b>Patterning and Algebra Cluster 2: Increasing/Decreasing Patterns</b></p> <p>6: Increasing Patterns 1 7: Increasing Patterns 2 9: Extending Patterns 10: Reproducing Patterns 11: Creating Patterns 12: Errors and Missing Terms 14: Increasing/Decreasing Patterns Consolidation</p> <p><b>Math Every Day Cards</b></p> <p>2A: How Many Can We Make? Error Hunt 2B: Making Increasing Patterns Making Decreasing Patterns</p>	<ul style="list-style-type: none"> <li>The Best Surprise</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>Midnight and Snowfall!</li> </ul> <p><b>To Extend:</b></p> <ul style="list-style-type: none"> <li>Namir’s Marvellous Masterpieces</li> </ul>	<p><b>Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically.</b></p> <p><b>Representing and generalizing increasing/decreasing patterns</b></p> <ul style="list-style-type: none"> <li>Identifies and extends non-numeric increasing/decreasing patterns (e.g., jump-clap; jump-clap-clap; jump-clap-clap clap, etc.).</li> <li>Identifies and extends familiar number patterns and makes connections to addition (e.g., skip-counting by 2s, 5s, 10s).</li> <li>Identifies, reproduces, and extends increasing/decreasing patterns concretely, pictorially, and numerically using repeated addition or subtraction.</li> <li>Extends number patterns and finds missing elements (e.g., 1, 3, 5, __, 9, ...).</li> <li>Creates an increasing/decreasing pattern (concretely, pictorially, and/or numerically) and explains the pattern rule.</li> </ul> <p><b>Big Idea: Quantities and numbers can be added and subtracted to determine how many or how much.</b></p> <p><b>Developing fluency of addition and subtraction computation</b></p> <ul style="list-style-type: none"> <li>Fluently adds and subtracts with quantities to 20.</li> </ul>

<p><b>P2.2b</b></p> <ul style="list-style-type: none"> <li>reproducing</li> </ul>	<p><b>Teacher Cards</b></p> <p><b>Patterning and Algebra Cluster 2:</b></p> <p><b>Increasing/Decreasing Patterns</b></p> <p>6: Increasing Patterns 1</p> <p>7: Increasing Patterns 2</p> <p>9: Extending Patterns</p> <p>10: Reproducing Patterns</p> <p>13: Solving Problems</p> <p>14: Increasing/Decreasing Patterns Consolidation</p>	<ul style="list-style-type: none"> <li>The Best Surprise</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>Midnight and Snowfall!</li> </ul> <p><b>To Extend:</b></p> <ul style="list-style-type: none"> <li>Namir’s Marvellous Masterpieces</li> </ul>	<p><b>Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically.</b></p> <p><b>Representing and generalizing increasing/decreasing patterns</b></p> <ul style="list-style-type: none"> <li>Identifies and extends non-numeric increasing/decreasing patterns (e.g., jump-clap; jump-clap-clap; jump-clap-clap clap, etc.).</li> <li>Identifies and extends familiar number patterns and makes connections to addition (e.g., skip-counting by 2s, 5s, 10s).</li> <li>Identifies, reproduces, and extends increasing/decreasing patterns concretely, pictorially, and numerically using repeated addition or subtraction.</li> </ul> <p><b>Big Idea: Quantities and numbers can be added and subtracted to determine how many or how much.</b></p> <p><b>Developing fluency of addition and subtraction computation</b></p> <ul style="list-style-type: none"> <li>Fluently adds and subtracts with quantities to 20.</li> </ul>
<p><b>N2.2c</b></p> <ul style="list-style-type: none"> <li>extending</li> </ul>	<p><b>Teacher Cards</b></p> <p><b>Patterning and Algebra Cluster 2:</b></p> <p><b>Increasing/Decreasing Patterns</b></p> <p>6: Increasing Patterns 1</p> <p>7: Increasing Patterns 2</p> <p>9: Extending Patterns</p> <p>10: Reproducing Patterns</p> <p>11: Creating Patterns</p> <p>12: Errors and Missing Terms</p> <p>13: Solving Problems</p> <p>14: Increasing/Decreasing Patterns Consolidation</p> <p><b>Math Every Day Cards</b></p> <p>2A: How Many Can We Make?</p>	<ul style="list-style-type: none"> <li>The Best Surprise</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>Midnight and Snowfall!</li> </ul> <p><b>To Extend:</b></p> <ul style="list-style-type: none"> <li>Namir’s Marvellous Masterpieces</li> </ul>	<p><b>Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically.</b></p> <p><b>Representing and generalizing increasing/decreasing patterns</b></p> <ul style="list-style-type: none"> <li>Identifies and extends non-numeric increasing/decreasing patterns (e.g., jump-clap; jump-clap-clap; jump-clap-clap clap, etc.).</li> <li>Identifies and extends familiar number patterns and makes connections to addition (e.g., skip-counting by 2s, 5s, 10s).</li> <li>Identifies, reproduces, and extends increasing/decreasing patterns concretely, pictorially, and numerically using repeated addition or subtraction.</li> <li>Extends number patterns and finds missing elements (e.g., 1, 3, 5, __, 9, ...).</li> </ul> <p><b>Big Idea: Quantities and numbers can be added and subtracted to determine how many or how much.</b></p> <p><b>Developing fluency of addition and subtraction computation</b></p> <ul style="list-style-type: none"> <li>Fluently adds and subtracts with quantities to 20.</li> </ul>

<p><b>P2.2d</b></p> <ul style="list-style-type: none"> <li>creating patterns using manipulatives, pictures, sounds, and actions (numbers to 100)</li> </ul>	<p><b>Teacher Cards</b></p> <p><b>Patterning and Algebra Cluster 2:</b></p> <p><b>Increasing/Decreasing Patterns</b></p> <p>11: Creating Patterns</p> <p>12: Errors and Missing Terms</p> <p>14: Increasing/Decreasing Patterns Consolidation</p> <p><b>Math Every Day Cards</b></p> <p>2A: How Many Can We Make?</p> <p>2B: Making Increasing Patterns Making Decreasing Patterns</p>	<ul style="list-style-type: none"> <li>The Best Surprise</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>Midnight and Snowfall!</li> </ul> <p><b>To Extend:</b></p> <ul style="list-style-type: none"> <li>Namir’s Marvellous Masterpieces</li> </ul>	<p><b>Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically.</b></p> <p><b>Representing and generalizing increasing/decreasing patterns</b></p> <ul style="list-style-type: none"> <li>Identifies and extends non-numeric increasing/decreasing patterns (e.g., jump-clap; jump-clap-clap; jump-clap-clap clap, etc.).</li> <li>Identifies and extends familiar number patterns and makes connections to addition (e.g., skip-counting by 2s, 5s, 10s).</li> <li>Identifies, reproduces, and extends increasing/decreasing patterns concretely, pictorially, and numerically using repeated addition or subtraction.</li> <li>Extends number patterns and finds missing elements (e.g., 1, 3, 5, __, 9, ...).</li> <li>Creates an increasing/decreasing pattern (concretely, pictorially, and/or numerically) and explains the pattern rule.</li> </ul> <p><b>Big Idea: Quantities and numbers can be added and subtracted to determine how many or how much.</b></p> <p><b>Developing fluency of addition and subtraction computation</b></p> <ul style="list-style-type: none"> <li>Fluently adds and subtracts with quantities to 20.</li> </ul>
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Outcomes	Mathology Grade 2 Classroom Activity Kit	Mathology Little Books	Pearson Canada K-3 Mathematics Learning Progression
<b>Goals:</b> Number Sense, Logical Thinking, Spatial Sense, Mathematics as a Human Endeavour <b>P2.3</b> Demonstrate understanding of equality and inequality concretely and pictorially (0 to 100) by:			
<b>P2.3a</b> <ul style="list-style-type: none"> <li>relating equality and inequality to balance</li> </ul>	<b>Teacher Cards</b> <b>Patterning and Algebra Cluster 3: Equality and Inequality</b> 15: Equal and Unequal Sets 16: Equal or Not Equal? 17: Exploring Number Sentences 19: Missing Numbers 20. Equality and Inequality Consolidation  <b>Math Every Day Card</b> 3A: Equal or Not Equal? How Many Ways? 3B: Which One Doesn't Belong? What's Missing?	<ul style="list-style-type: none"> <li>Kokum's Bannock</li> </ul> <b>To Scaffold:</b> <ul style="list-style-type: none"> <li>Nutty and Wolfy</li> </ul> <b>To Extend:</b> <ul style="list-style-type: none"> <li>A Week of Challenges</li> </ul>	<b>Big Idea: Patterns and relations can be represented with symbols, equations, and expressions.</b> <b>Understanding equality and inequality, building on generalized properties of numbers and operations</b> - Compares sets to determine more/less or equal. - Creates a set that is more/less or equal to a given set. - Models and describes equality (balance; the same as) and inequality (imbalance; not the same as). - Writes equivalent addition and subtraction equations in different forms (e.g., $8 = 5 + 3$ ; $3 + 5 = 8$ ). - Records different expressions of the same quantity as equalities (e.g., $2 + 4 = 5 + 1$ ).
<b>P2.3b</b> <ul style="list-style-type: none"> <li>comparing sets</li> </ul>	<b>Teacher Cards</b> <b>Patterning and Algebra Cluster 3: Equality and Inequality</b> 15: Equal and Unequal Sets 18: Exploring Properties	<ul style="list-style-type: none"> <li>Kokum's Bannock</li> </ul> <b>To Scaffold:</b> <ul style="list-style-type: none"> <li>Nutty and Wolfy</li> </ul> <b>To Extend:</b> <ul style="list-style-type: none"> <li>A Week of Challenges</li> </ul>	<b>Big Idea: Patterns and relations can be represented with symbols, equations, and expressions.</b> <b>Understanding equality and inequality, building on generalized properties of numbers and operations</b> - Compares sets to determine more/less or equal.
<b>P2.3c</b> <ul style="list-style-type: none"> <li>recording equalities with an equal sign</li> </ul>	<b>Teacher Cards</b> <b>Patterning and Algebra Cluster 3: Equality and Inequality</b> 16: Equal or Not Equal? 17: Exploring Number Sentences 18: Exploring Properties 20. Equality and Inequality Consolidation	<ul style="list-style-type: none"> <li>Kokum's Bannock</li> </ul> <b>To Scaffold:</b> <ul style="list-style-type: none"> <li>Nutty and Wolfy</li> </ul> <b>To Extend:</b> <ul style="list-style-type: none"> <li>A Week of Challenges</li> </ul>	<b>Big Idea: Patterns and relations can be represented with symbols, equations, and expressions.</b> <b>Using symbols, unknowns, and variables to represent mathematical relations</b> - Uses the equal (=) symbol in equations and knows its meaning (i.e., equivalent; is the same as). - Understands and uses the equal (=) and not equal ( $\neq$ ) symbols when comparing expressions. <b>Big Idea: Quantities and numbers can be added and subtracted to determine how many or how much.</b>



	<p><b>Math Every Day Card</b>  3A: Equal or Not Equal?  How Many Ways?  3B: Which One Doesn't Belong?</p>		<p><b>Developing conceptual meaning of addition and subtraction</b>  - Uses symbols and equations to represent addition and subtraction situations.</p>
<p><b>P2.3d</b>  • recording inequalities with a not equal sign</p>	<p><b>Teacher Cards</b>  <b>Patterning and Algebra Cluster 3: Equality and Inequality</b>  16: Equal or Not Equal?  17: Exploring Number Sentences  20. Equality and Inequality Consolidation</p> <p><b>Math Every Day Cards</b>  3A: Equal or Not Equal?  How Many Ways?  3B: Which One Doesn't Belong?</p>	<ul style="list-style-type: none"> <li>• Kokum's Bannock</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>• Nutty and Wolfy</li> </ul> <p><b>To Extend:</b></p> <ul style="list-style-type: none"> <li>• A Week of Challenges</li> </ul>	<p><b>Big Idea: Patterns and relations can be represented with symbols, equations, and expressions.</b></p> <p><b>Using symbols, unknowns, and variables to represent mathematical relations</b>  - Uses the equal (=) symbol in equations and knows its meaning (i.e., equivalent; is the same as).  - Understands and uses the equal (=) and not equal (<math>\neq</math>) symbols when comparing expressions.</p>

<p><b>P2.3e</b></p> <ul style="list-style-type: none"> <li>solving problems involving equality and inequality</li> </ul>	<p><b>Teacher Cards</b></p> <p><b>Patterning and Algebra Cluster 3:</b></p> <p><b>Equality and Inequality</b></p> <p>16: Equal or Not Equal?</p> <p>17: Exploring Number Sentences</p> <p>19: Missing Numbers</p> <p><b>Math Every Day Cards</b></p> <p>3B: What's Missing?</p>	<ul style="list-style-type: none"> <li>Kokum's Bannock</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>Nutty and Wolfy</li> </ul> <p><b>To Extend:</b></p> <ul style="list-style-type: none"> <li>A Week of Challenges</li> </ul>	<p><b>Big Idea: Patterns and relations can be represented with symbols, equations, and expressions.</b></p> <p><b>Understanding equality and inequality, building on generalized properties of numbers and operations</b></p> <ul style="list-style-type: none"> <li>Models and describes equality (balance; the same as) and inequality (imbalance; not the same as).</li> <li>Records different expressions of the same quantity as equalities (e.g., <math>2 + 4 = 5 + 1</math>).</li> <li>Explores properties of addition and subtraction (e.g., adding or subtracting 0, commutativity of addition).</li> </ul> <p><b>Using symbols, unknowns, and variables to represent mathematical relations</b></p> <ul style="list-style-type: none"> <li>Uses the equal (=) symbol in equations and knows its meaning (i.e., equivalent; is the same as).</li> <li>Understands and uses the equal (=) and not equal (<math>\neq</math>) symbols when comparing expressions.</li> <li>Solves for an unknown value in a one-step addition and subtraction problem (e.g., <math>n + 5 = 15</math>).</li> </ul> <p><b>Big Idea: Numbers are related in many ways.</b></p> <p><b>Decomposing wholes into parts and composing wholes from parts</b></p> <ul style="list-style-type: none"> <li>Composes and decomposes quantities to 20.</li> </ul> <p><b>Big Idea: Quantities and numbers can be added and subtracted to determine how many or how much.</b></p> <p><b>Developing conceptual meaning of addition and subtraction</b></p> <ul style="list-style-type: none"> <li>Uses symbols and equations to represent addition and subtraction situations.</li> </ul> <p><b>Developing fluency of addition and subtraction computation</b></p> <ul style="list-style-type: none"> <li>Fluently adds and subtracts with quantities to 20.</li> </ul>
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## Mathology 2 Correlation (Shape and Space) – Saskatchewan

Outcomes	Mathology Grade 2 Classroom Activity Kit	Mathology Little Books	Pearson Canada K-3 Mathematics Learning Progression
<b>Goals:</b> Spatial Sense, Logical Thinking, Number Sense, Mathematics as a Human Endeavour <b>SS2.1</b> Demonstrate understanding of nonstandard units for linear measurement by:			
<b>SS2.1a</b> <ul style="list-style-type: none"> <li>describing the choice and appropriate use of nonstandard units</li> </ul>	<b>Teacher Cards</b> <b>Measurement Cluster 1: Using Non-Standard Units</b> 1: Measuring Length 1 2: Measuring Length 2 3: Measuring Distance Around 7: Using Non-Standard Units Consolidation	<ul style="list-style-type: none"> <li>Getting Ready for School</li> <li>The Discovery</li> </ul> <b>To Scaffold:</b> <ul style="list-style-type: none"> <li>The Amazing Seed</li> <li>Animal Measures</li> </ul> <b>To Extend:</b> <ul style="list-style-type: none"> <li>Goat Island</li> <li>The Bunny Challenge</li> <li>Measurements About YOU!</li> </ul>	<b>Big Idea: Assigning a unit to a continuous attribute allows us to measure and make comparisons.</b> <b>Selecting and using non-standard units to estimate, measure, and make comparisons</b> - Selects and uses appropriate non-standard units to estimate, measure, and compare length, area, capacity, and mass.
<b>SS2.1b</b> <ul style="list-style-type: none"> <li>estimating</li> </ul>	<b>Teacher Cards</b> <b>Measurement Cluster 1: Using Non-Standard Units</b> 1: Measuring Length 1 2: Measuring Length 2 3: Measuring Distance Around 7: Using Non-Standard Units Consolidation  <b>Math Every Day Card</b> 1: Estimation Scavenger Hunt Estimation Station	<ul style="list-style-type: none"> <li>Getting Ready for School</li> <li>The Discovery</li> </ul> <b>To Scaffold:</b> <ul style="list-style-type: none"> <li>The Amazing Seed</li> <li>Animal Measures</li> </ul> <b>To Extend:</b> <ul style="list-style-type: none"> <li>Goat Island</li> <li>The Bunny Challenge</li> <li>Measurements About YOU!</li> </ul>	<b>Big Idea: Assigning a unit to a continuous attribute allows us to measure and make comparisons.</b> <b>Selecting and using non-standard units to estimate, measure, and make comparisons</b> - Understands that there should be no gaps or overlaps when measuring. - Demonstrates ways to estimate, measure, compare, and order objects by length, area, capacity, and mass with non-standard units by <ul style="list-style-type: none"> <li>using multiple copies of a unit</li> <li>iterating a single unit</li> </ul> - Selects and uses appropriate non-standard units to estimate, measure, and compare length, area, capacity, and mass.

<p><b>SS2.1c</b></p> <ul style="list-style-type: none"> <li>measuring</li> </ul>	<p><b>Teacher Cards</b></p> <p><b>Measurement Cluster 1: Using Non-Standard Units</b></p> <p>1: Measuring Length 1  2: Measuring Length 2  3: Measuring Distance Around  7: Using Non-Standard Units  Consolidation</p> <p><b>Math Every Day Card</b></p> <p>1: Estimation Station</p>	<ul style="list-style-type: none"> <li>Getting Ready for School</li> <li>The Discovery</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>The Amazing Seed</li> <li>Animal Measures</li> </ul> <p><b>To Extend:</b></p> <ul style="list-style-type: none"> <li>Goat Island</li> <li>The Bunny Challenge</li> <li>Measurements About YOU!</li> </ul>	<p><b>Big Idea: Assigning a unit to a continuous attribute allows us to measure and make comparisons.</b></p> <p><b>Selecting and using non-standard units to estimate, measure, and make comparisons</b></p> <ul style="list-style-type: none"> <li>Understands that there should be no gaps or overlaps when measuring.</li> <li>Demonstrates ways to estimate, measure, compare, and order objects by length, area, capacity, and mass with non-standard units by <ul style="list-style-type: none"> <li>using multiple copies of a unit</li> <li>iterating a single unit</li> </ul> </li> <li>Selects and uses appropriate non-standard units to estimate, measure, and compare length, area, capacity, and mass.</li> </ul> <p><b>Big Idea: Many things in our world (e.g., objects, spaces, events) have attributes that can be measured and compared.</b></p> <p><b>Understanding attributes that can be measured</b></p> <ul style="list-style-type: none"> <li>Extends understanding of length to other linear measurements (e.g., height, width, distance around).</li> </ul>
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<p><b>SS2.1d</b></p> <ul style="list-style-type: none"> <li>comparing and analyzing measurements.</li> </ul>	<p><b>Teacher Cards</b></p> <p><b>Measurement Cluster 1: Using Non-Standard Units</b></p> <p>1: Measuring Length 1  2: Measuring Length 2  3: Measuring Distance Around  7: Using Non-Standard Units  Consolidation</p> <p><b>Math Every Day Card</b></p> <p>1: Estimation Scavenger Hunt</p>	<ul style="list-style-type: none"> <li>Getting Ready for School</li> <li>The Discovery</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>The Amazing Seed</li> <li>Animal Measures</li> </ul> <p><b>To Extend:</b></p> <ul style="list-style-type: none"> <li>Goat Island</li> <li>The Bunny Challenge</li> <li>Measurements About YOU!</li> </ul>	<p><b>Big Idea: Assigning a unit to a continuous attribute allows us to measure and make comparisons.</b></p> <p><b>Selecting and using non-standard units to estimate, measure, and make comparisons</b></p> <ul style="list-style-type: none"> <li>Understands that there should be no gaps or overlaps when measuring.</li> <li>Demonstrates ways to estimate, measure, compare, and order objects by length, area, capacity, and mass with non-standard units by <ul style="list-style-type: none"> <li>using multiple copies of a unit</li> <li>iterating a single unit</li> </ul> </li> <li>Selects and uses appropriate non-standard units to estimate, measure, and compare length, area, capacity, and mass.</li> </ul> <p><b>Understanding Relationships Among Measurement Units</b></p> <ul style="list-style-type: none"> <li>Understands the inverse relationship between the size of the unit and the number of units (length, area, capacity, and mass).</li> </ul> <p><b>Big Idea: Many things in our world (e.g., objects, spaces, events) have attributes that can be measured and compared.</b></p> <p><b>Understanding attributes that can be measured</b></p> <ul style="list-style-type: none"> <li>Understands that some things have more than one attribute that can be measured (e.g., an object can have both length and mass).</li> <li>Extends understanding of length to other linear measurements (e.g., height, width, distance around).</li> </ul>
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Outcomes	Mathology Grade 2 Classroom Activity Kit	Mathology Little Books	Pearson Canada K-3 Mathematics Learning Progression
<b>Goals:</b> Spatial Sense, Logical Thinking, Number Sense, Mathematics as a Human Endeavour <b>SS2.2</b> Demonstrate understanding of non-standard units for measurement of mass by:			
<b>SS2.2a</b> <ul style="list-style-type: none"> <li>describing the choice and appropriate use of nonstandard units</li> </ul>	<b>Teacher Cards</b> <b>Measurement Cluster 1: Using Non-Standard Units</b> 4: Measuring Mass 7: Using Non-Standard Units Consolidation	<b>To Extend:</b> <ul style="list-style-type: none"> <li>Measurements About YOU!</li> </ul>	<b>Big Idea: Assigning a unit to a continuous attribute allows us to measure and make comparisons.</b> <b>Selecting and using non-standard units to estimate, measure, and make comparisons</b> - Selects and uses appropriate non-standard units to estimate, measure, and compare length, area, capacity, and mass.
<b>SS2.2b</b> <ul style="list-style-type: none"> <li>estimating</li> </ul>	<b>Teacher Cards</b> <b>Measurement Cluster 1: Using Non-Standard Units</b> 4: Measuring Mass 7: Using Non-Standard Units Consolidation  <b>Math Every Day Card</b> 1: Estimation Scavenger Hunt Estimation Station	<b>To Extend:</b> <ul style="list-style-type: none"> <li>Measurements About YOU!</li> </ul>	<b>Big Idea: Assigning a unit to a continuous attribute allows us to measure and make comparisons.</b> <b>Selecting and using non-standard units to estimate, measure, and make comparisons</b> - Demonstrates ways to estimate, measure, compare, and order objects by length, area, capacity, and mass with non-standard units by <ul style="list-style-type: none"> <li>using multiple copies of a unit</li> <li>iterating a single unit</li> </ul> - Selects and uses appropriate non-standard units to estimate, measure, and compare length, area, capacity, and mass.
<b>SS2.2c</b> <ul style="list-style-type: none"> <li>measuring</li> </ul>	<b>Teacher Cards</b> <b>Measurement Cluster 1: Using Non-Standard Units</b> 4: Measuring Mass 7: Using Non-Standard Units Consolidation  <b>Math Every Day Card</b> 1: Estimation Station	<b>To Extend:</b> <ul style="list-style-type: none"> <li>Measurements About YOU!</li> </ul>	<b>Big Idea: Assigning a unit to a continuous attribute allows us to measure and make comparisons.</b> <b>Selecting and using non-standard units to estimate, measure, and make comparisons</b> - Understands that there should be no gaps or overlaps when measuring. - Demonstrates ways to estimate, measure, compare, and order objects by length, area, capacity, and mass with non-standard units by <ul style="list-style-type: none"> <li>using multiple copies of a unit</li> <li>iterating a single unit</li> </ul> - Selects and uses appropriate non-standard units to estimate, measure, and compare length, area, capacity, and mass.  <b>Big Idea: Many things in our world (e.g., objects, spaces, events) have attributes that can be measured and compared.</b> <b>Understanding attributes that can be measured</b> - Extends understanding of length to other linear measurements (e.g., height, width, distance around).

<p><b>SS2.2d</b></p> <ul style="list-style-type: none"> <li>comparing and analyzing measurements.</li> </ul>	<p><b>Teacher Cards</b></p> <p><b>Measurement Cluster 1: Using Non-Standard Units</b></p> <p>4: Measuring Mass</p> <p>7: Using Non-Standard Units Consolidation</p> <p><b>Math Every Day Card</b></p> <p>1: Estimation Scavenger Hunt</p>	<p><b>To Extend:</b></p> <ul style="list-style-type: none"> <li>Measurements About YOU!</li> </ul>	<p><b>Big Idea: Assigning a unit to a continuous attribute allows us to measure and make comparisons.</b></p> <p><b>Selecting and using non-standard units to estimate, measure, and make comparisons</b></p> <ul style="list-style-type: none"> <li>Understands that there should be no gaps or overlaps when measuring.</li> <li>Demonstrates ways to estimate, measure, compare, and order objects by length, area, capacity, and mass with non-standard units by <ul style="list-style-type: none"> <li>using multiple copies of a unit</li> <li>iterating a single unit</li> </ul> </li> <li>Selects and uses appropriate non-standard units to estimate, measure, and compare length, area, capacity, and mass.</li> </ul> <p><b>Understanding Relationships Among Measurement Units</b></p> <ul style="list-style-type: none"> <li>Understands the inverse relationship between the size of the unit and the number of units (length, area, capacity, and mass).</li> </ul> <p><b>Big Idea: Many things in our world (e.g., objects, spaces, events) have attributes that can be measured and compared.</b></p> <p><b>Understanding attributes that can be measured</b></p> <ul style="list-style-type: none"> <li>Understands that some things have more than one attribute that can be measured (e.g., an object can have both length and mass).</li> <li>Extends understanding of length to other linear measurements (e.g., height, width, distance around).</li> </ul>
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Outcomes	Mathology Grade 2 Classroom Activity Kit	Mathology Little Books	Pearson Canada K-3 Mathematics Learning Progression
<b>Goals:</b> Spatial Sense, Logical Thinking, Mathematics as a Human Endeavour			
<p><b>SS2.3</b> Describe, compare, and construct 3-D objects, including:</p> <ul style="list-style-type: none"> <li>• cubes</li> <li>• spheres</li> <li>• cones</li> <li>• cylinders</li> <li>• pyramids.</li> </ul>	<p><b>Teacher Cards</b></p> <p><b>Geometry Cluster 2: 3-D Solids</b></p> <p>6: Sorting 3-D Solids 7: 3-D Solids Around Us 8: Constructing 3-D Solids 9: Constructing Skeletons 10: 3-D Solids Consolidation</p> <p><b>Geometry Cluster 3: Geometric Relationships</b></p> <p>12: Building with Solids 13: Visualizing Shapes and Solids</p> <p><b>Math Every Day Cards</b></p> <p>2A: Geometry in Poetry     What Do You See? 2B: Solids Around Us     Which Solid Does Not Belong? 3B: Name the Solid</p>	<ul style="list-style-type: none"> <li>• I Spy Awesome Buildings</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>• What Was Here?</li> </ul> <p><b>To Extend:</b></p> <ul style="list-style-type: none"> <li>• WONDERful Buildings</li> </ul>	<p><b>Big Idea: 2-D shapes and 3-D solids can be analyzed and classified in different ways by their attributes.</b></p> <p><b>Investigating geometric attributes and properties of 2-D shapes and 3-D solids</b></p> <ul style="list-style-type: none"> <li>- Compares 3-D solids to find the similarities and differences.</li> <li>- Analyzes geometric attributes of 3-D solids (e.g., number of edges, faces, corners).</li> <li>- Classifies and names 3-D solids based on common attributes.</li> <li>- Constructs and compares 3-D solids with given attributes (e.g., number of vertices, faces).</li> </ul> <p><b>Investigating 2-D shapes, 3-D solids, and their attributes through composition and decomposition</b></p> <ul style="list-style-type: none"> <li>- Constructs composite pictures or structures with 2-D shapes and 3-D solids.</li> <li>- Constructs composite 2-D shapes and 3-D solids from verbal instructions, visualization, and memory.</li> </ul> <p><b>Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically.</b></p> <p><b>Identifying, sorting, and classifying attributes and patterns mathematically (e.g., number of sides, shape, size)</b></p> <ul style="list-style-type: none"> <li>- Identifies the sorting rule used to sort sets.</li> <li>- Sorts a set of objects based on two attributes.</li> </ul>



<p><b>SS2.4</b> Describe, compare, and construct 2-D shapes, including:</p> <ul style="list-style-type: none"> <li>• triangles</li> <li>• squares</li> <li>• rectangles</li> <li>• circles.</li> </ul>	<p><b>Teacher Cards</b>  <b>Geometry Cluster 1: 2-D Shapes</b>  1: Sorting 2-D Shapes  2: Exploring 2-D Shapes  3: Constructing 2-D Shapes  5: 2-D Shapes Consolidation  <b>Geometry Cluster 3: Geometric Relationships</b>  11: Making Shapes  13: Visualizing Shapes and Solids</p> <p><b>Math Every Day Cards</b>  1: Visualizing Shapes  Comparing Shapes  3B: Draw the Shapes</p>	<ul style="list-style-type: none"> <li>• I Spy Awesome Buildings</li> <li>• Sharing Our Stories</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>• What Was Here?</li> <li>• The Tailor Shop</li> <li>• Memory Book</li> </ul> <p><b>To Extend:</b></p> <ul style="list-style-type: none"> <li>• WONDERful Buildings</li> <li>• Gallery Tour</li> </ul>	<p><b>Big Idea: 2-D shapes and 3-D solids can be analyzed and classified in different ways by their attributes.</b></p> <p><b>Investigating geometric attributes and properties of 2-D shapes and 3-D solids</b></p> <ul style="list-style-type: none"> <li>- Compares 2-D shapes to find the similarities and differences.</li> <li>- Analyzes geometric attributes of 2-D shapes (e.g., number of sides, corners).</li> <li>- Classifies and names 2-D shapes based on common attributes.</li> <li>- Constructs and compares 2-D shapes with given attributes (e.g., number of vertices).</li> </ul> <p><b>Investigating 2-D shapes, 3-D solids, and their attributes through composition and decomposition</b></p> <ul style="list-style-type: none"> <li>- Constructs composite pictures or structures with 2-D shapes and 3-D solids.</li> <li>- Constructs composite 2-D shapes and 3-D solids from verbal instructions, visualization, and memory.</li> </ul> <p><b>Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically.</b></p> <p><b>Identifying, sorting, and classifying attributes and patterns mathematically (e.g., number of sides, shape, size)</b></p> <ul style="list-style-type: none"> <li>- Identifies the sorting rule used to sort sets.</li> <li>- Sorts a set of objects based on two attributes.</li> </ul>
<p><b>SS2.5</b> Demonstrate understanding of the relationship between 2-D shapes and 3-D objects.</p>	<p><b>Teacher Cards</b>  <b>Geometry Cluster 1: 2-D Shapes</b>  5: 2-D Shapes Consolidation  <b>Geometry Cluster 2: 3-D Solids</b>  7: 3-D Solids Around Us  10: 3-D Solids Consolidation  <b>Geometry Cluster 3: Geometric Relationships</b>  13: Visualizing Shapes and Solids</p> <p><b>Math Every Day Cards</b>  2A: Geometry in Poetry  What Do You See?  2B: Solids Around Us  3B: Name the Solid</p>	<ul style="list-style-type: none"> <li>• I Spy Awesome Buildings</li> <li>• Sharing Our Stories</li> </ul> <p><b>To Scaffold:</b></p> <ul style="list-style-type: none"> <li>• Memory Book</li> </ul> <p><b>To Extend:</b></p> <ul style="list-style-type: none"> <li>• WONDERful Buildings</li> </ul>	<p><b>Big Idea: 2-D shapes and 3-D solids can be analyzed and classified in different ways by their attributes.</b></p> <p><b>Investigating geometric attributes and properties of 2-D shapes and 3-D solids</b></p> <ul style="list-style-type: none"> <li>- Compares 2-D shapes and 3-D solids to find the similarities and differences.</li> <li>- Analyzes geometric attributes of 2-D shapes 3-D solids (e.g., number of sides, corners).</li> <li>- Classifies and names 2-D shapes based on common attributes.</li> <li>- Constructs and compares 2-D shapes and 3-D solids with given attributes (e.g., number of vertices).</li> </ul>



## Mathology 2 Correlation (Statistics and Probability) – Saskatchewan

Outcomes	Mathology Grade 2 Classroom Activity Kit	Mathology Little Books	Pearson Canada K-3 Mathematics Learning Progression
<b>Goals:</b> Spatial Sense, Number Sense, Logical Thinking, Mathematics as a Human Endeavour			
<b>SP2.1</b> Demonstrate understanding of concrete graphs and pictographs.	<b>Teacher Cards</b> <b>Data Management and Probability Cluster 1: Data Management</b> 1: Interpreting Graphs 1 3: Creating a Survey 4: Making Graphs 1 6: Data Management Consolidation  <b>Math Every Day Card</b> 7A: Conducting Surveys Reading and Interpreting Graphs	<ul style="list-style-type: none"> <li>• Big Buddy Days</li> <li>• Marsh Watch</li> </ul> <b>To Scaffold:</b> <ul style="list-style-type: none"> <li>• Graph It!</li> </ul> <b>To Extend:</b> <ul style="list-style-type: none"> <li>• Welcome to The Nature Park</li> </ul>	<b>Big Idea: Formulating questions, collecting data, and consolidating data in visual and graphical displays help us understand, predict, and interpret situations that involve uncertainty, variability, and randomness.</b>
			<b>Formulating questions to learn about groups, collections, and events by collecting relevant data</b> - Formulates questions that can be addressed through simple surveys.
			<b>Collecting data and organizing it into categories</b> - Collects data from simple surveys concretely (e.g., shoes, popsicle sticks) or using simple records (e.g., check marks, tallies).
			<b>Creating graphical displays of collected data</b> - Creates displays using objects or simple pictographs (may use symbol for data). - Displays data collected in more than one way and describes the differences (e.g., bar graph, pictograph).
			<b>Reading and interpreting data displays</b> - Interprets displays by noting how many more/less than other categories.
			<b>Drawing conclusions by making inferences and justifying decisions based on collected data</b> - Poses and answers questions about data collected and displayed.
			<b>Big Idea: Regularity and repetition form patterns that can be generalized and predicted mathematically.</b>
			<b>Identifying, sorting, and classifying attributes and patterns mathematically</b> - Sorts a set of objects in different ways using a single attribute (e.g., buttons sorted by the number of holes or by shape).

**Note: The following activities are not specifically correlated to the Saskatchewan learning outcomes for Grade 2 but may be of interest to teachers in preparing a strong foundation for mathematics:**

Number

Activities 17 – 21: Early Fractional Thinking  
Activity 35: Multi-Digit Fluency  
Activities 37 – 42: Early Multiplicative Thinking  
Activity 45: Spending Money  
Activity 47: Financial Literacy Consolidation

Patterning and Algebra

Activity 8: Decreasing Patterns

Measurement

Activity 5: Measuring Area  
Activity 6: Measuring Capacity  
Activities 8 – 12: Using Non-Standard Units  
Math Every Day Card 2: What Am I?; Which Unit?  
Activities 13 – 18: Time and Temperature  
Math Every Day Card 3A: Hula Hoop Clock  
Math Every Day Card 3B: Thermometer Drop or Pop

Geometry

Activity 4: Symmetry in 2-D Shapes  
Activity 14: Creating Pictures and Designs  
Activity 15: Covering Outlines  
Activity 16: Creating Symmetrical Designs  
Activity 17: Geometric Relationships: Consolidation  
Math Every Day 3A: Fill Me In!, Make Me a Picture  
Activities 18 – 21: Location and Movement  
Math Every Day Card 4A: Our Design, Treasure Map  
Math Every Day Card 4B: Crazy Creatures, Perspective Matching Game  
Activities 22 – 25: Coding  
Math Every Day Card 5: Code of the Day, Wandering Animals

Data Management and Probability

Activity 2: Interpreting Graphs 2  
Activity 5: Making Graphs 2  
Activities 7 – 9: Probability and Chance  
Math Every Day Card 2: What's in the Bag?, Word of the Day