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Master 67 Attributes of Shapes Instructions

| Number <br> rolled | Team who rolled | Other team |
| :---: | :--- | :--- |
| 1 | Point to a shape. | Name the shape in two ways. |
| 2 | Point to two shapes. | Explain how the shapes <br> are alike and how they <br> are different. |
| 3 | Name an attribute to sort <br> by. | Point to all shapes with <br> that attribute. |
| 4 | Point to a shape that <br> would be in the overlap <br> of a Venn diagram. | Name two attributes that <br> could have been used to sort. <br> If possible, find a shape that <br> belongs in each loop. |
| 5 | Name an attribute. | Point to a shape with <br> that attribute. <br> Draw or describe a new shape <br> that has the same attribute. |
| 6 | Choose a shape. <br> Create a riddle to <br> describe your shape. | Solve the riddle. <br> Point to the shape. |

