## mamasology

## Mathology Kindergarten Correlation (Number Strand) - Saskatchewan

| Learning Outcomes | Mathology Little Books |
| :--- | :--- |
| NK.1 Say the whole number sequence by <br> 1s starting anywhere from 0 to 10 and <br> from 10 to 0. | A Warm, Cozy Nest <br> Spot Check! <br> Let's Play Waltes! <br> Animals Hide <br> Acorns for Wilaiya <br> Lots of Dots |
| Dan's Doggy Daycare |  |
| NK.2 Recognize, at a glance, and name <br> familiar arrangements of 1 to 5 objects,, | Spot Check! <br> Lots of Dots! <br> Let's Play Waltes! |
|  | Dan's Doggy Daycare <br> Animals Hide <br> Acorns for Wilaiya |
| NK.3 Relate a numeral, 0 to 10, to its <br> respective quantity. | Lots of Dots! <br> Dan's Doggy Daycare <br> Animals Hide |
| NK.4 Represent the partitioning of whole <br> numbers (1 to 10) concretely and <br> pictorially. | Acorns for Wilaiya! <br> Time for Games <br> A Warm, Cozy Nest |


| NK.5 Compare quantities, 0 to 10, using <br> one-to-one correspondence. | Time for Games <br> Spot Check! <br>  <br>  <br>  <br>  <br>  <br>  <br>  <br>  <br>  <br> Lots of Dots! <br> Let's Play Waltes! <br> Dan's Doggy Daycare <br> Animals Hide <br> Acorns for Wilaiya |
| :--- | :--- |

## mathólogy

## Mathology Kindergarten Correlation (Patterns and Relations) - Saskatchewan

| Learning Outcomes | Mathology Little Books |
| :--- | :--- |
| PK.1 Demonstrate an understanding of | A Lot of Noise |
| repeating patterns (two or three | We Can Bead! |
| elements) by: |  |
| - identifying |  |
| - reproducing |  |
| - extending |  |
| - creating patterns using manipulatives, |  |
| sounds, and actions. |  |

## mathology

Mathology Kindergarten Correlation (Shape and Space) - Saskatchewan

| Learning Outcomes | Mathology Little Books |
| :--- | :--- |
| SSK. 1 Use direct comparison to compare <br> two objects based on a single attribute, <br> such as: <br> - length including height <br> - mass <br> - volume <br> - capacity. | The Best in Show <br> To Be Long |
| SSK.2 Sort 3-D objects using a single <br> attribute. | The Castle Wall |
| SSK.3 Build and describe 3-D objects. | The Castle Wall |

